

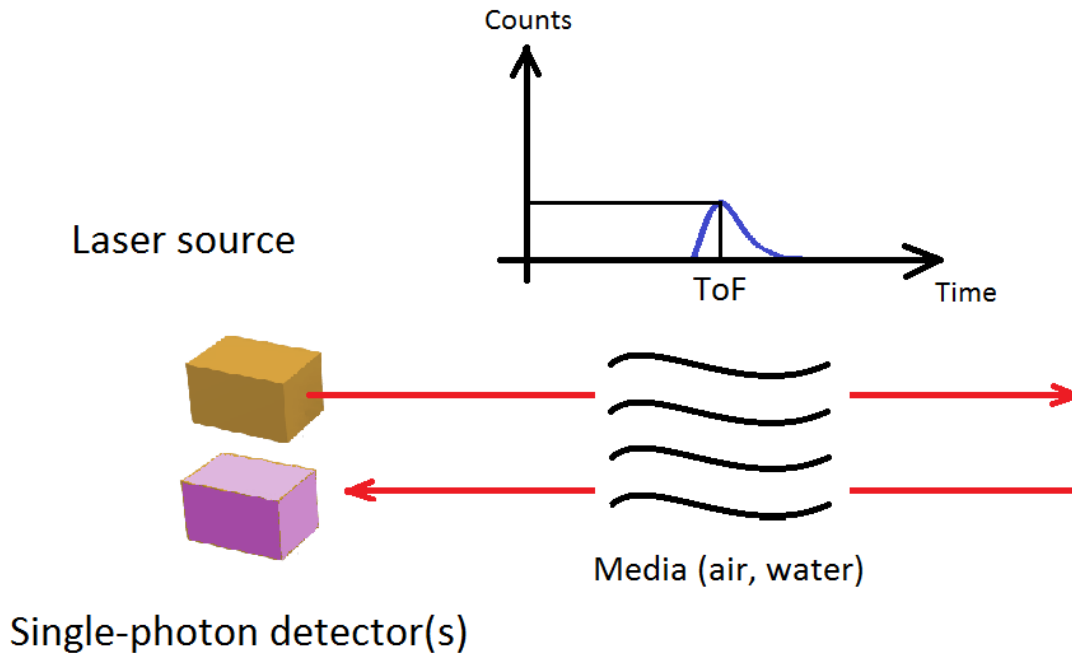
Underwater imaging using single-photon multispectral Lidar

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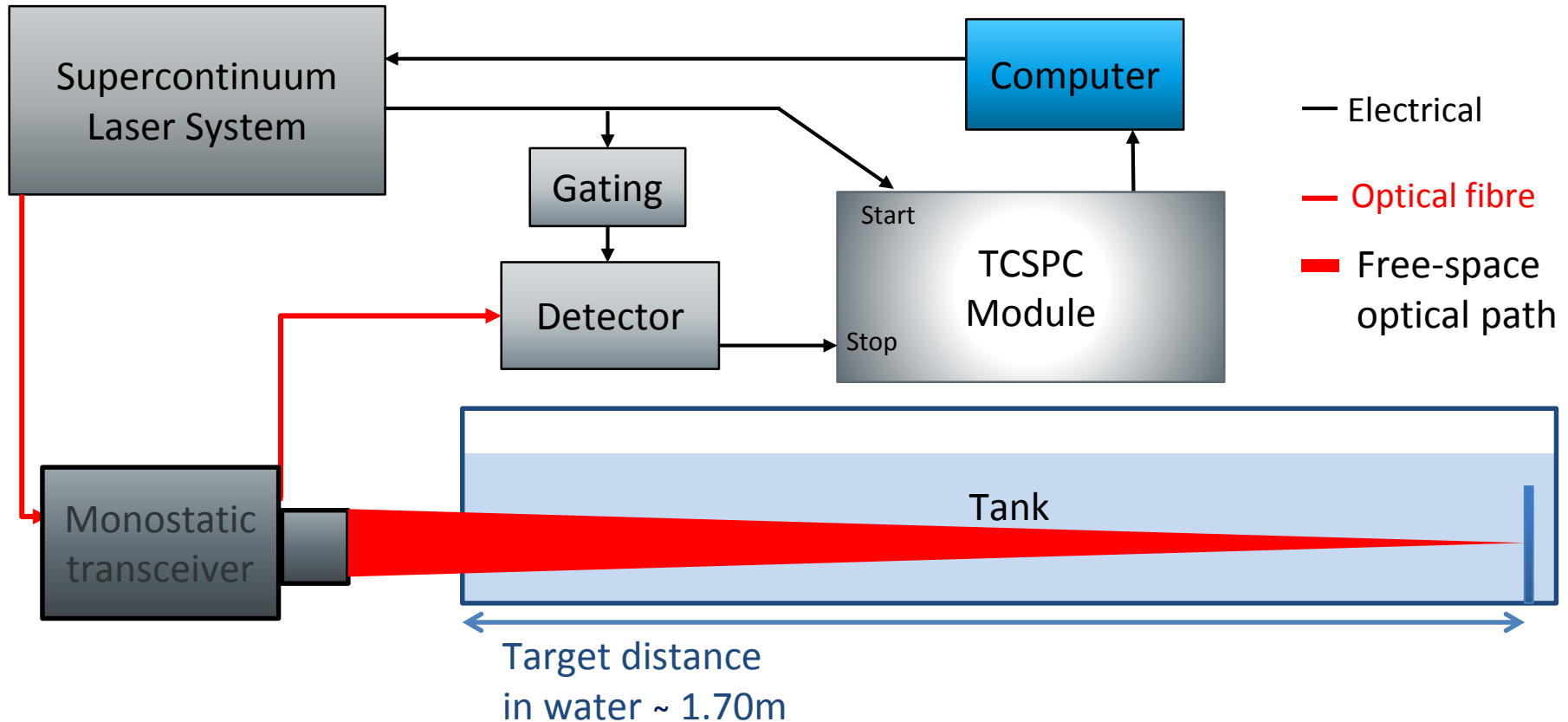
*UDRC Themed Meeting, Newcastle University,
May, 16th 2017*

Single-photon Lidar

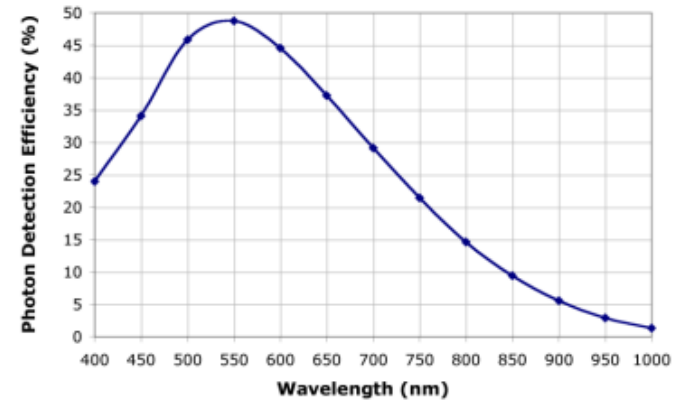
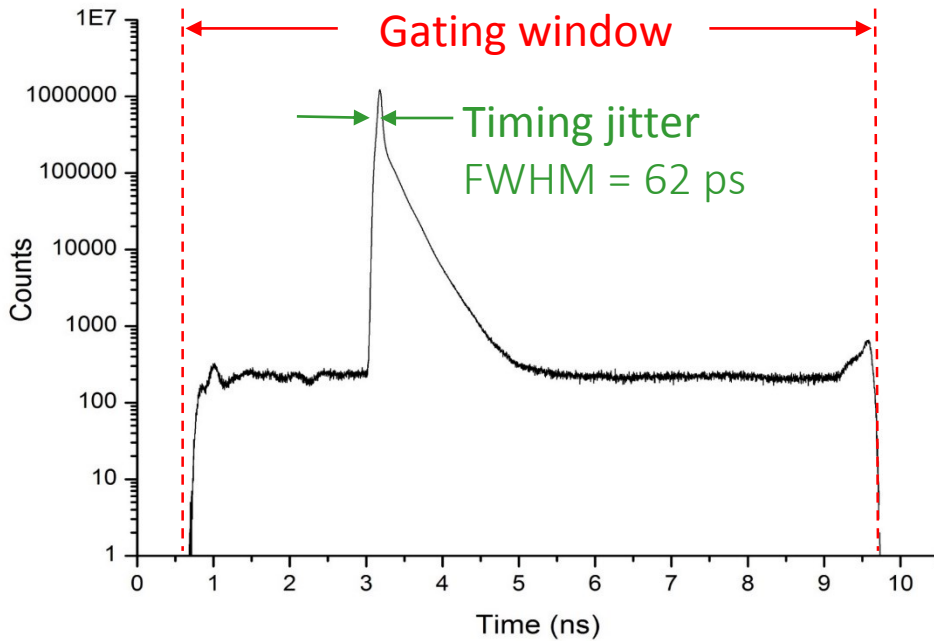


- Pulsed laser (20 MHz), low power ($\approx \mu\text{W}$)
- Detector: single-photon avalanche diode (SPAD)
- Time of flight: for each detected photon (precision $\approx 10^{-12}$ s)
 - Path length precision $\approx 600\mu\text{m}$

Underwater imaging

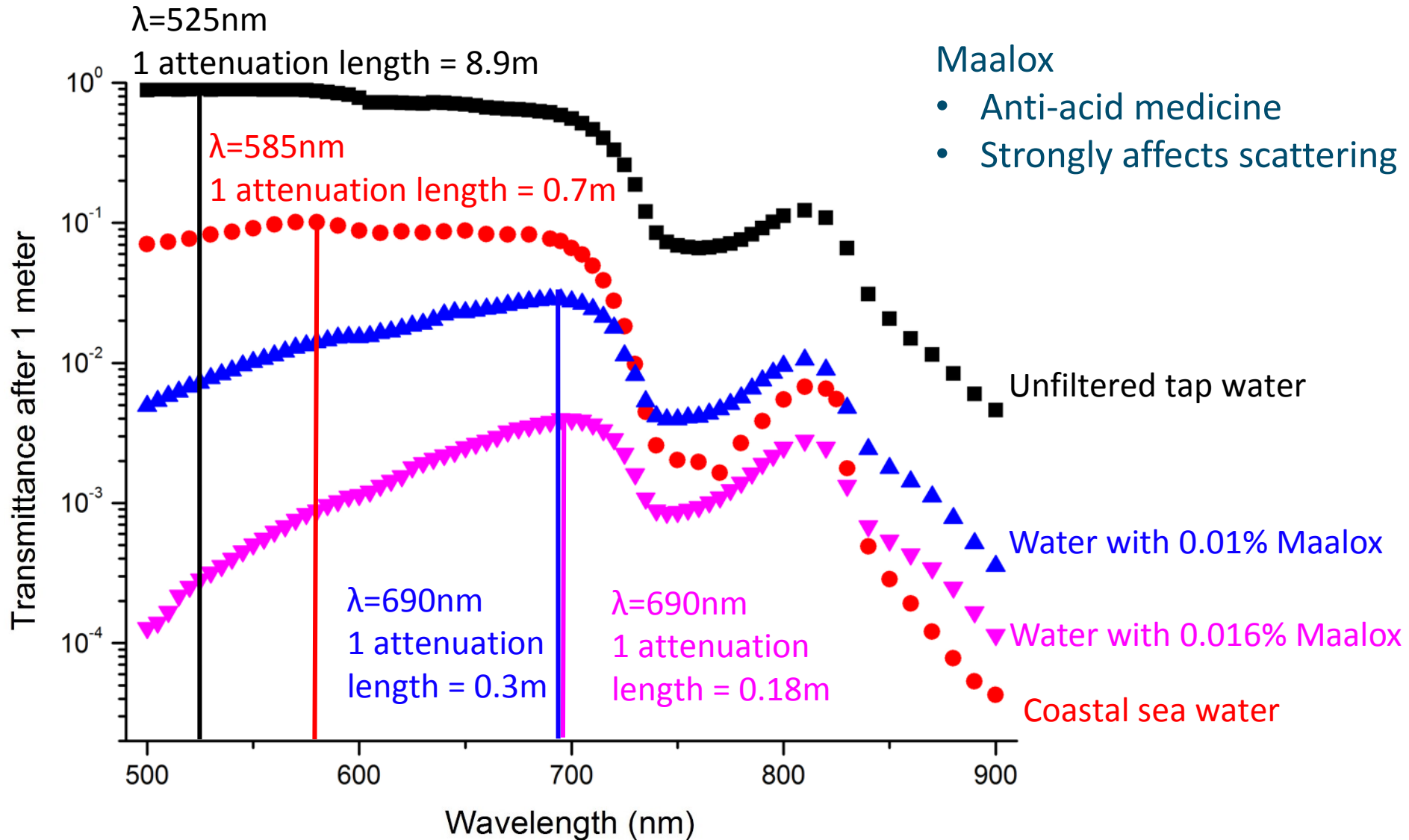


Underwater imaging



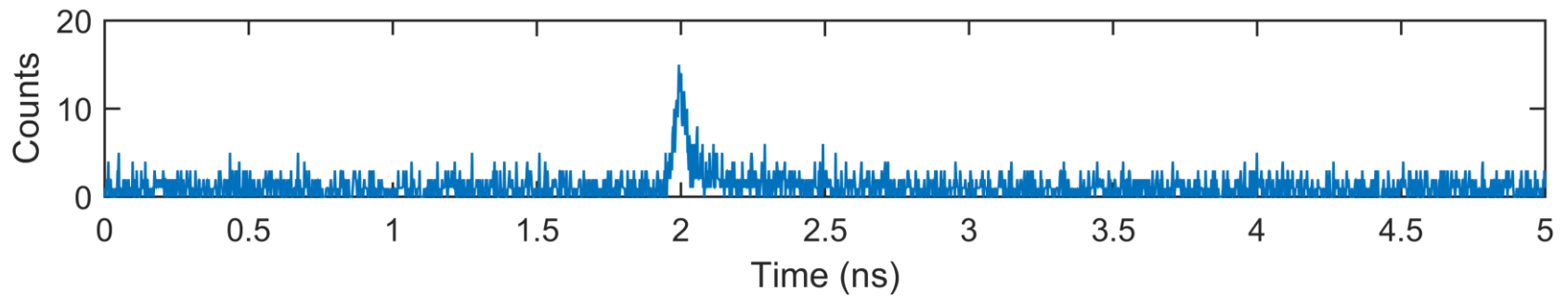
- Dark counts < 50 cps
- Timing jitter ~ 60 ps
- Detection efficiency of 49% at $\lambda=550$ nm

Underwater imaging



Observation model

Ideal scenario

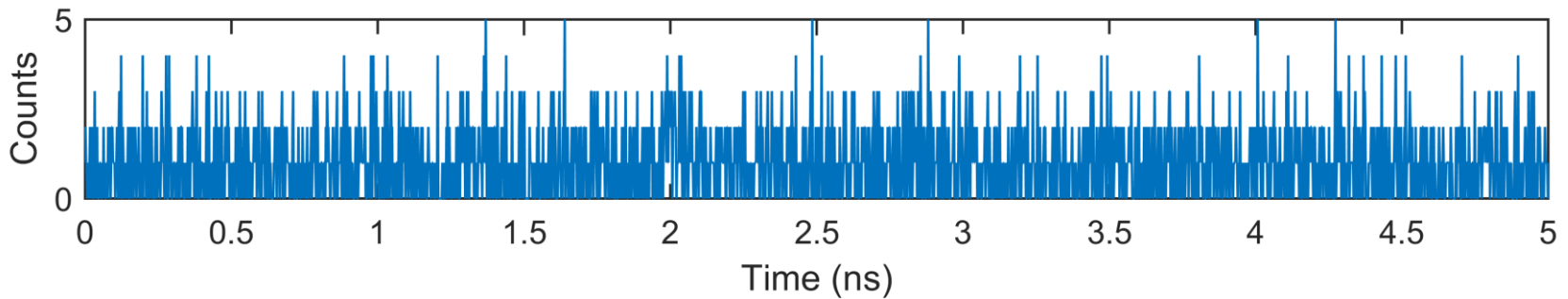


$$y_{n,t} = \mathcal{P}(\alpha_{n,t_n} r_n g_0(t - t_n) + b_n), \quad t \in \{1, \dots, T\}$$

- $y_{n,t}$: photon count in t th bin
- $g_0(\cdot)$: instrumental response
- α_{n,t_n} : attenuation factor
- b_n : background level
- r_n : target reflectivity
- t_n : Time-of-flight (ToF)

Observation model

Low power/long range

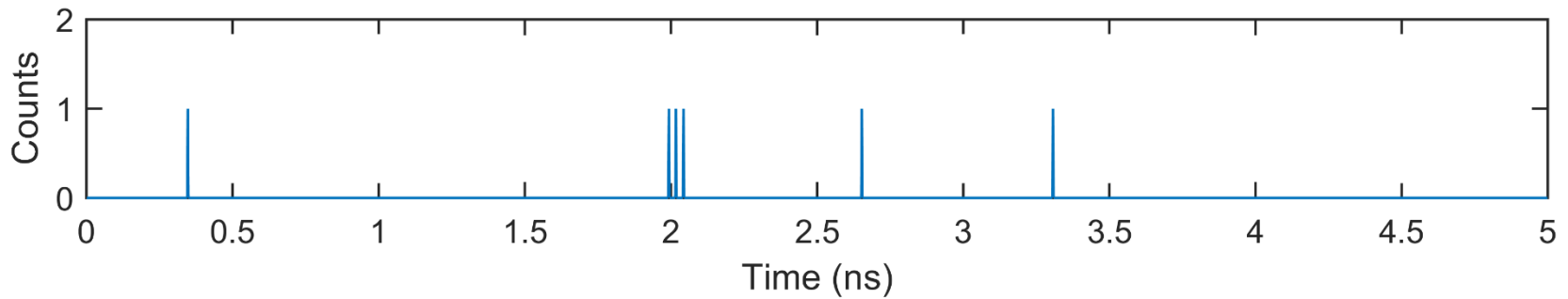


$$y_{n,t} = \mathcal{P}(\alpha_{n,t_n} r_n g_0(t - t_n) + b_n), \quad t \in \{1, \dots, T\}$$

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- t_n : ToF

Observation model

Short acquisition

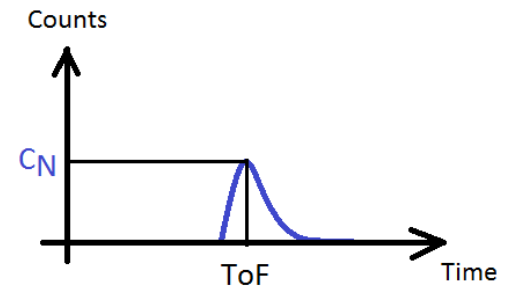
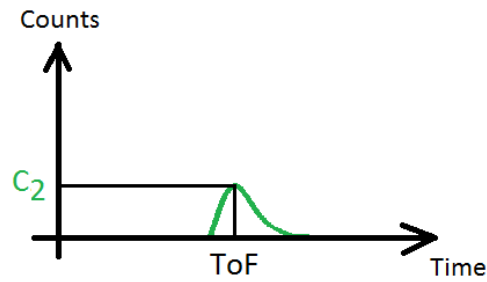
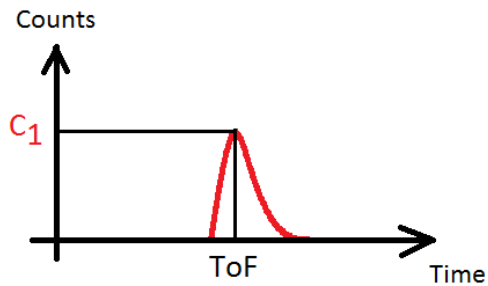
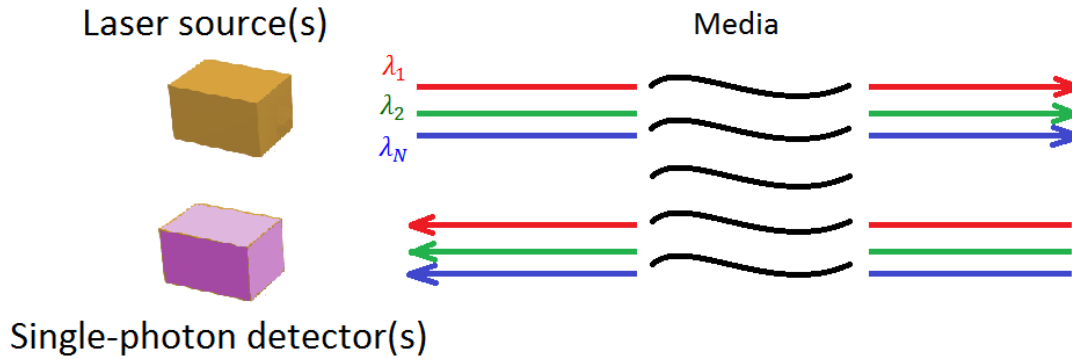


$$y_{n,t} = \mathcal{P}(\alpha_{n,t_n} r_n g_0(t - t_n) + b_n), \quad t \in \{1, \dots, T\}$$

- $y_{n,t}$: photon count in tth bin
- $g_0(\cdot)$: instrumental response
- α_{n,t_n} : attenuation factor
- b_n : background level
- r_n : target reflectivity
- t_n : ToF

Target detection/identification from extremely sparse histograms

Multispectral Lidar



Motivations

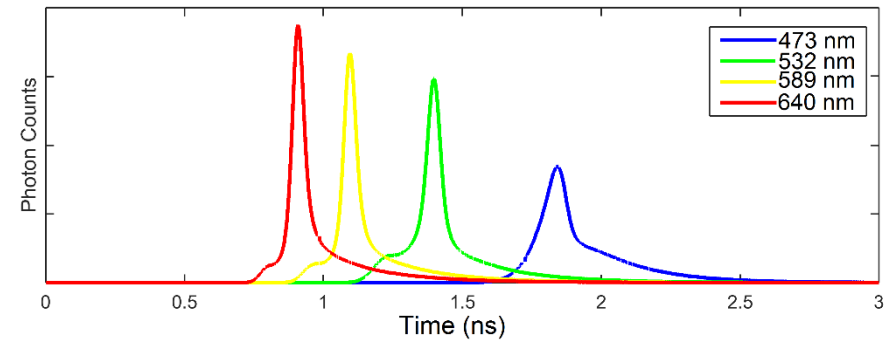
- Joint extraction of geometric and spectral information
 - Limited **data registration issues**
 - High depth resolution (<1cm)
- Robustness
 - Energy spread across wavelengths (range estimation)
- Fast/long range imaging
 - < 10 of useful photons
- But... ill-posed problems
 - High uncertainty, sparse data
 - Regularization required

Bayesian methods preferred

Observation model

$$y_{n,\ell,t} = \mathcal{P}(\alpha_{n,\ell,t_n} r_{n,\ell} g_{0,\ell}(t - t_n) + b_{n,\ell})$$

$$t \in \{1, \dots, T\}, \ell \in \{1, \dots, L\}$$



Examples of instrumental responses

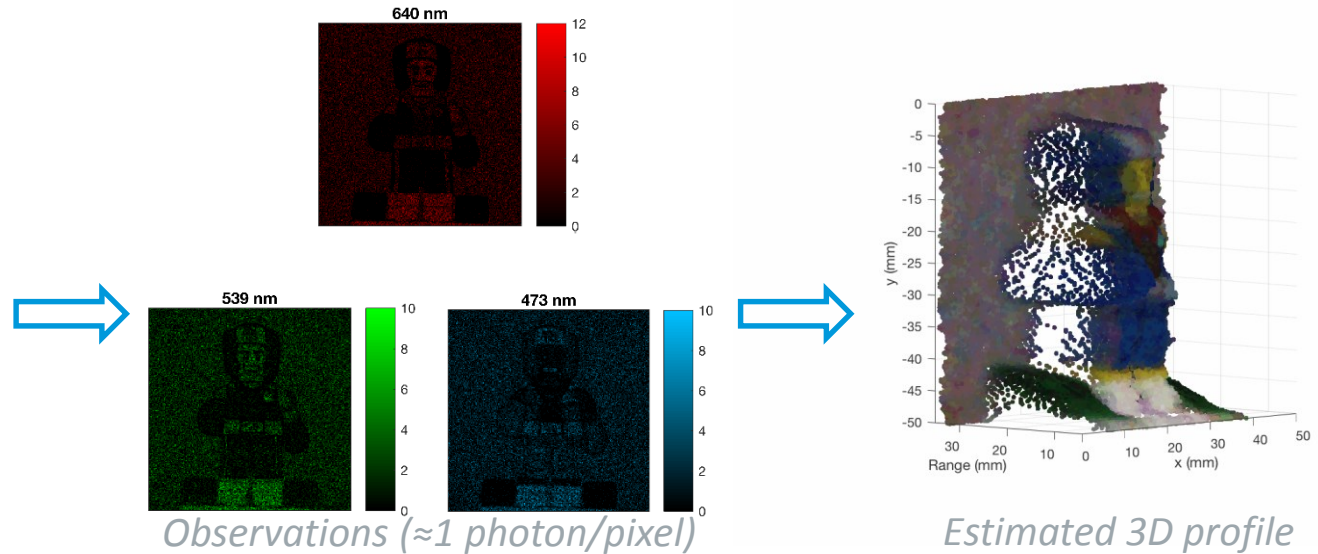
- $y_{n,\ell,t}$: photon count in t th bin (ℓ th band)
- $g_{0,\ell}(\cdot)$: instrumental response
- α_{n,ℓ,t_n} : attenuation factors
- $b_{n,\ell}$: background level
- $r_{n,\ell}$: target reflectivity
- t_n : ToF

Estimation of t_n , $\{b_{n,\ell}\}$ and $\{r_{n,\ell}\}$ for each pixel

3D scene reconstruction

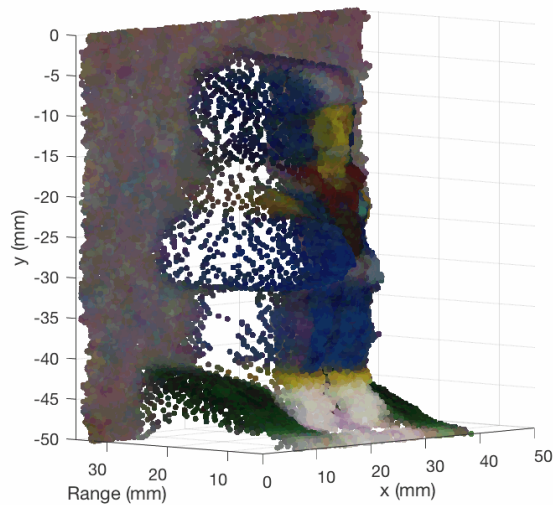


Scene of interest

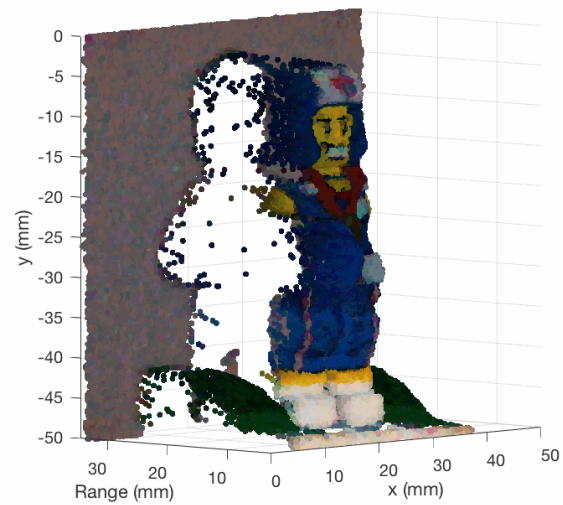


- Recovery of range and colour profiles (3 wavelengths) from extremely low photon counts (denoising)

3D scene reconstruction



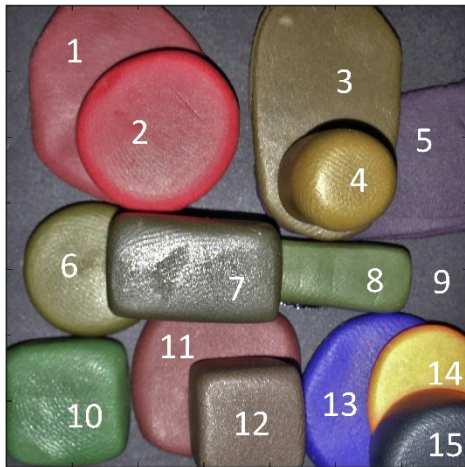
≈1 photon/pixel



≈10 photon/pixel

- Efficient extraction of information from multispectral Lidar data

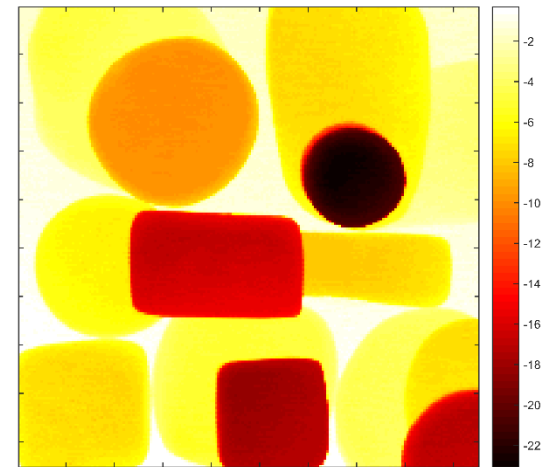
Spectral classification



RGB image (5 x 5 cm)



Unsupervised
spectral classification

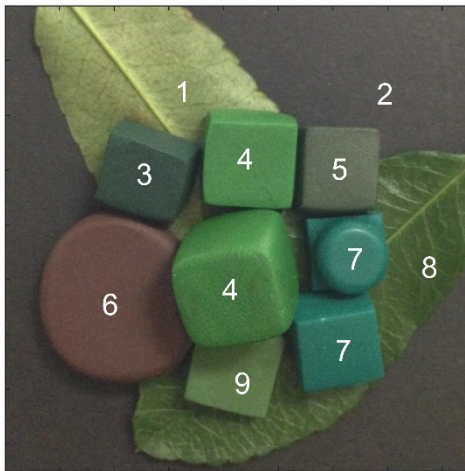


Estimated range
profile (in mm)

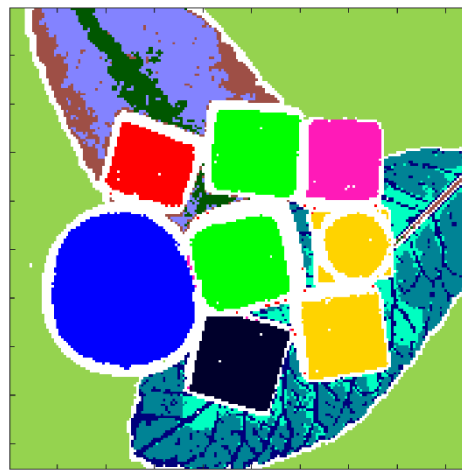
- 33 spectral bands, 500– 820 nm, 200x200 pixels
- First computational methods for spectral analysis from extremely photon-limited (terrestrial) multispectral Lidar data¹**

¹Altmann et al., EUSIPCO 2016, IEEE SSP 2016, WHISPERS 2016

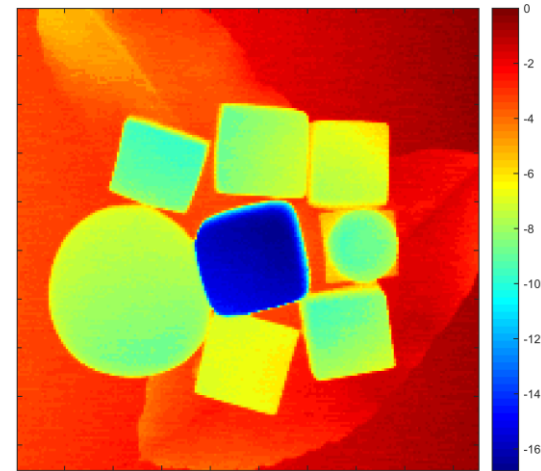
Spectral clustering



RGB image (5 x 5 cm)



Unsupervised
spectral clustering

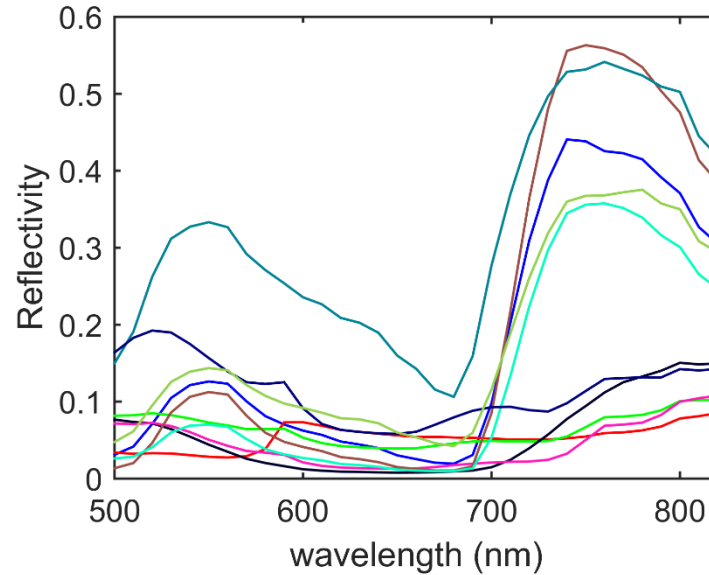
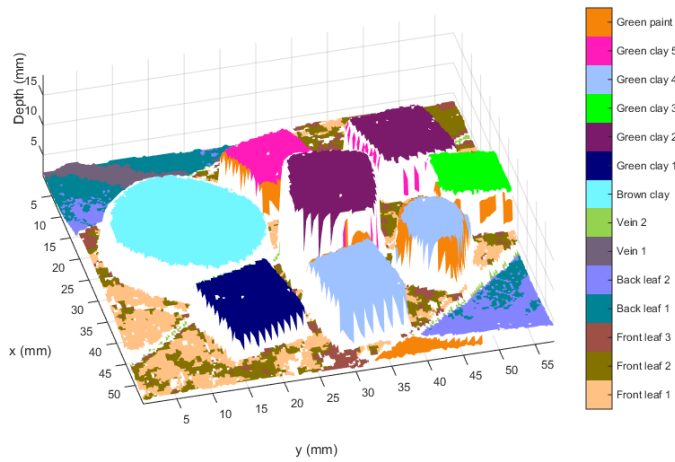


Estimated range
profile (in mm)

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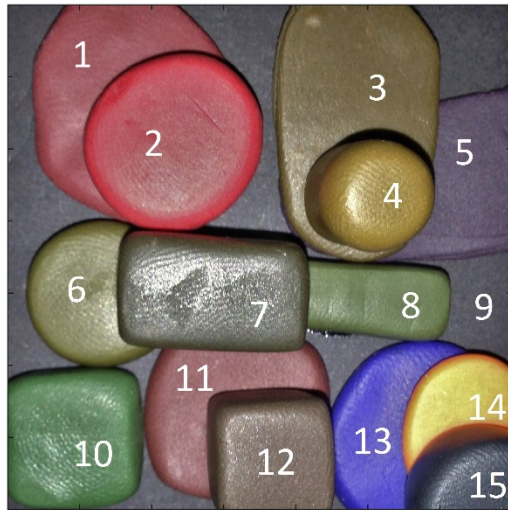
Spectral clustering



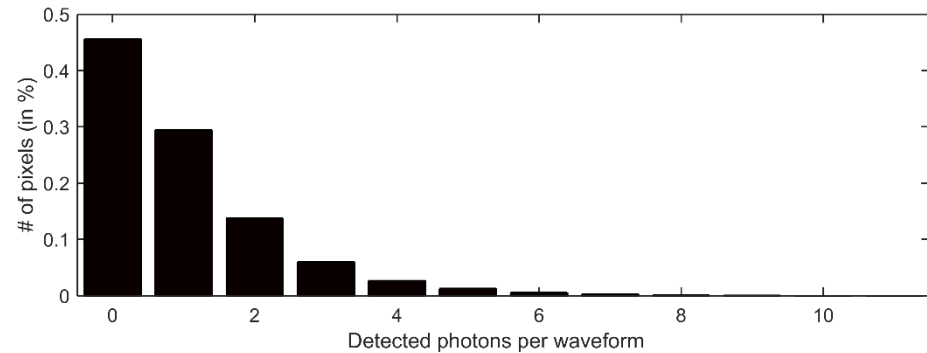
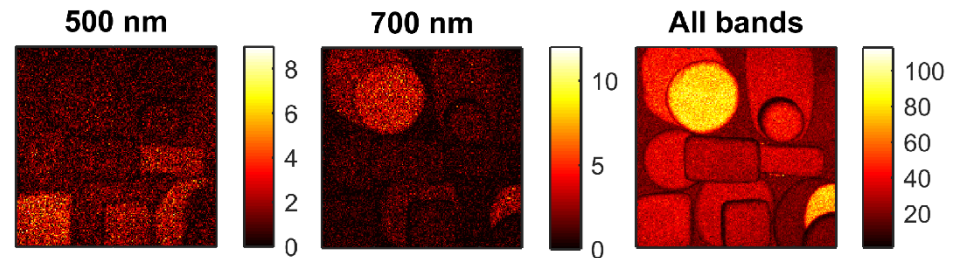
Depth/classification profile

Main spectral signatures

Spectral unmixing



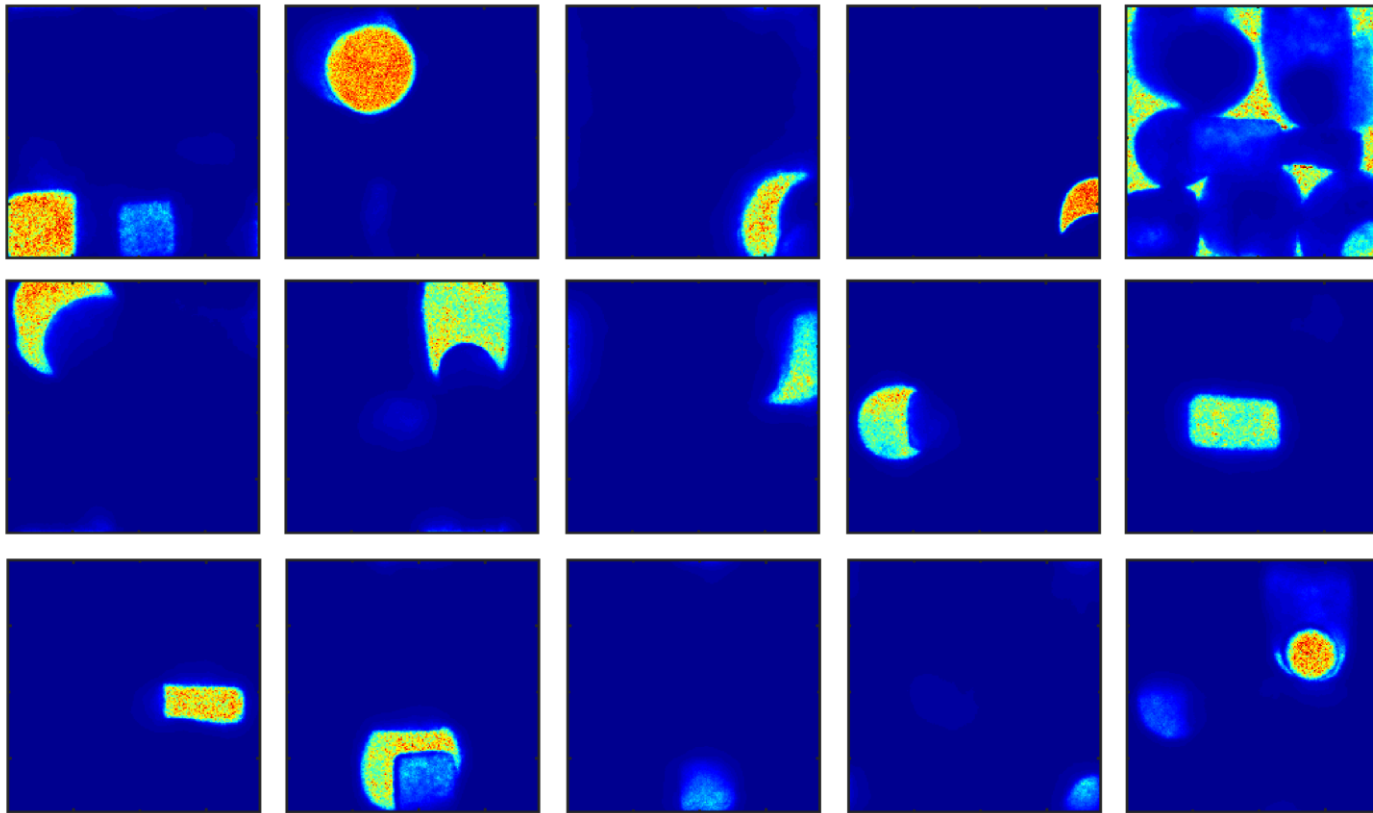
RGB image (5 x 5 cm)



Data sparsity (1 photon/pixel) for each band

- Material quantification, **anomaly detection** (range $\approx 1,80$ m)
- **Known spectral library**

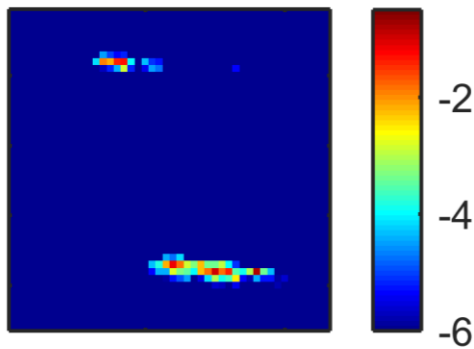
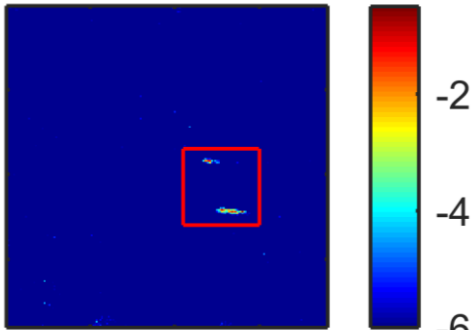
Abundance estimation



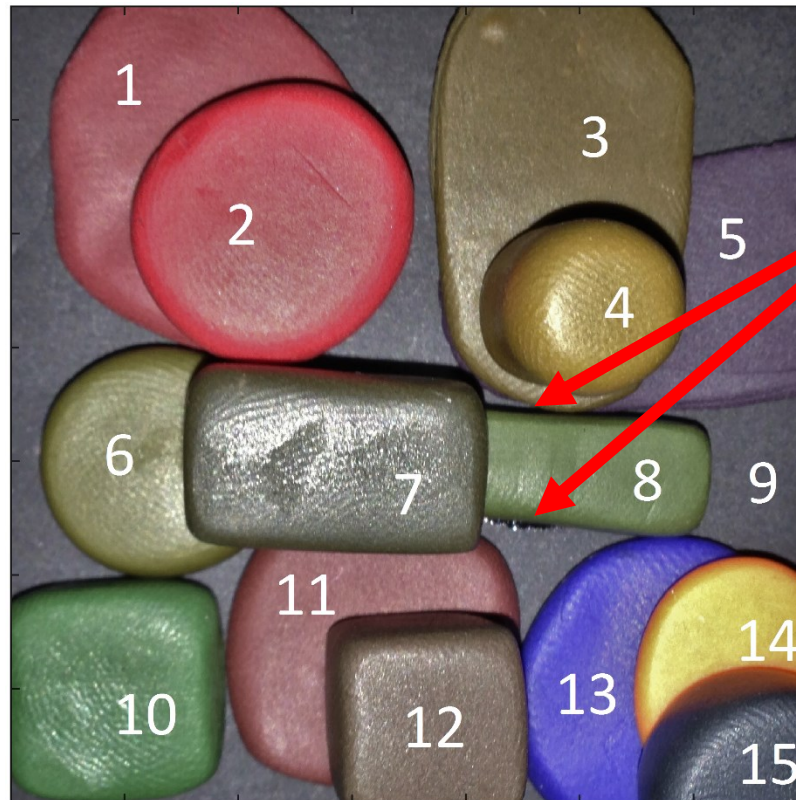
Estimated abundances: 1 photon per pixel (per band)

Anomaly detection

10 photons



Anomaly maps



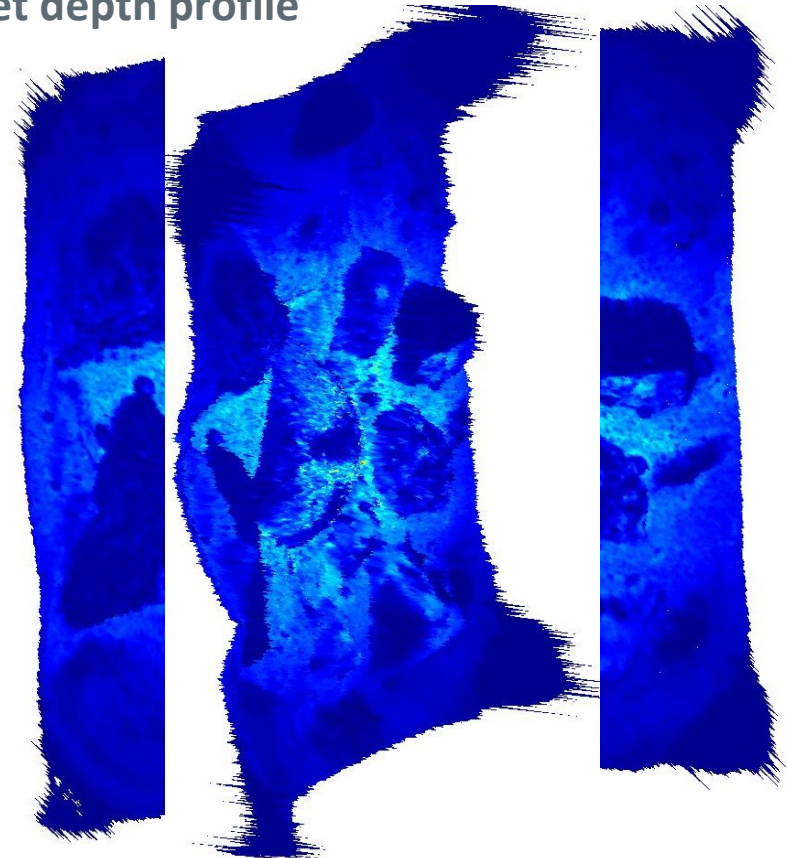
Underwater imaging

- **Unfiltered tap water**
- Average power ~ 330 nW
- Pixel format = 300×300
- Target distance in water ~ 1.33 m
- Acquisition time per pixel = 10 ms
- Wavelength range: 500 nm – 725 nm

Target photograph



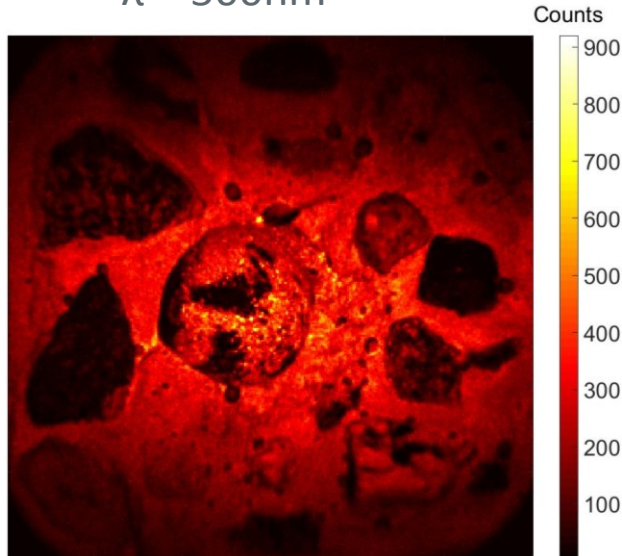
Target depth profile



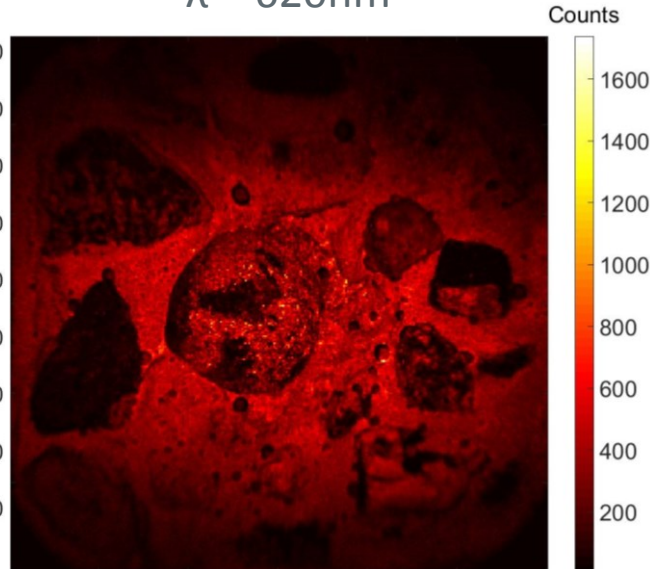
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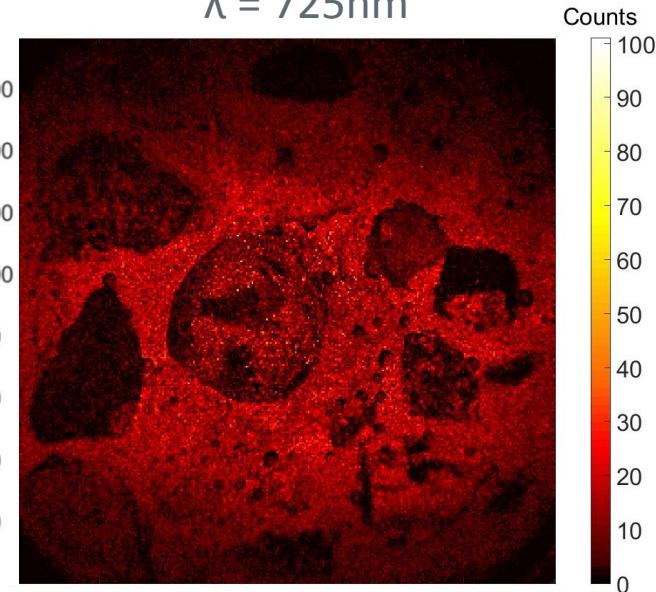
$\lambda = 500\text{nm}$



$\lambda = 620\text{nm}$



$\lambda = 725\text{nm}$

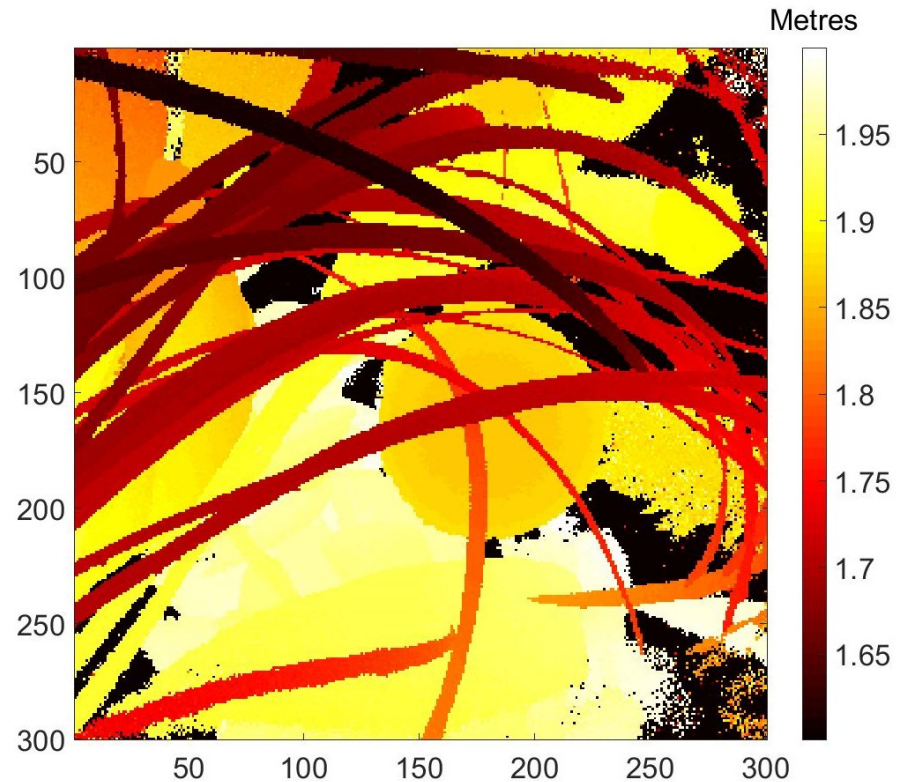


Underwater object detection



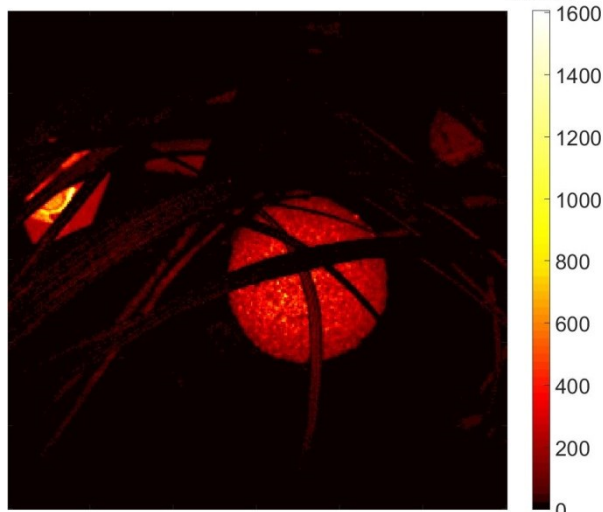
Multispectral measurements

- **Unfiltered tap water**
- Average power ~ 330 nW
- Pixel format = 300×300
- Target distance in water ~ 1.33 m
- Acquisition time per pixel = 10 ms

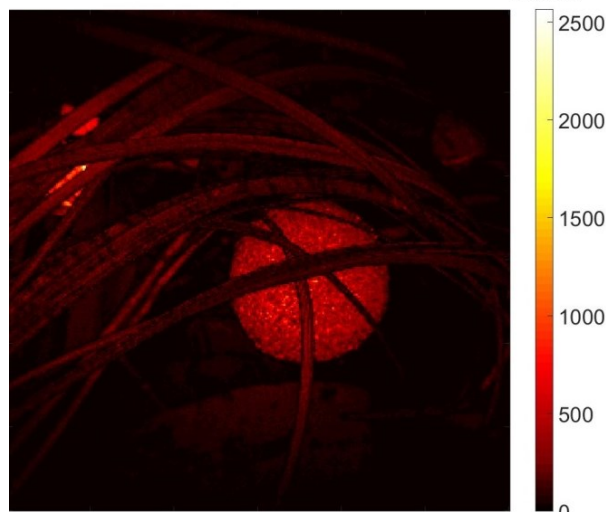


Multispectral measurements

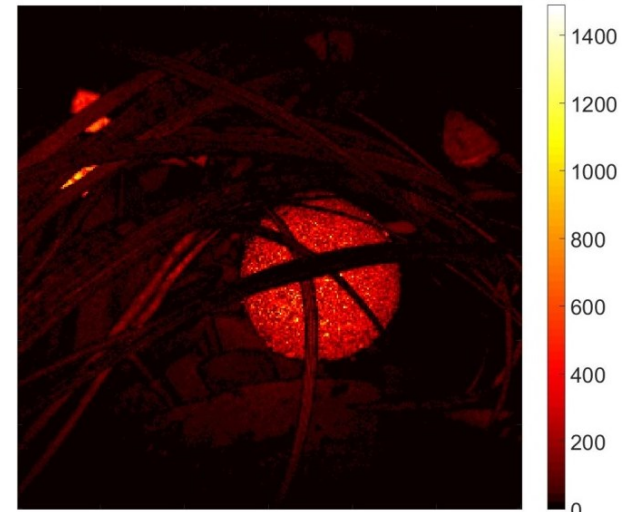
$\lambda = 500\text{nm}$



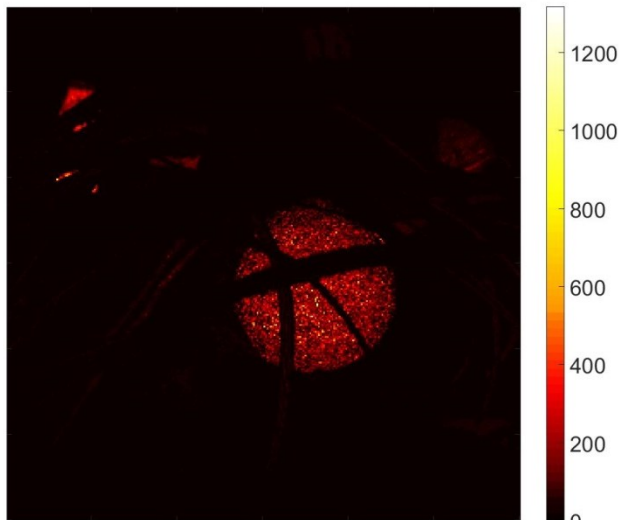
$\lambda = 560\text{nm}$



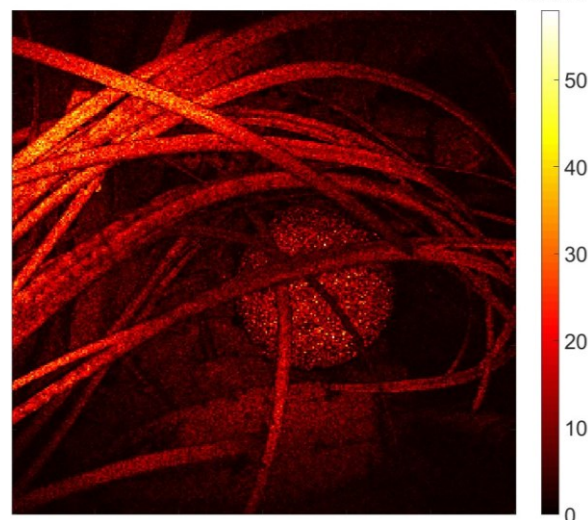
$\lambda = 620\text{nm}$



$\lambda = 680\text{nm}$



$\lambda = 725\text{nm}$



Conclusion

- **Conclusions**
 - Joint extraction of spectral and geometric information
 - Detection – classification – quantification
 - Multispectral Lidar / combined modalities
 - MCMC methods: system assessment
 - Faster analysis → Optimization-based methods
- **Ongoing/future work**
 - Color/geometry-based analysis (Chhabra et al., SSPD 2016)
 - Actual 3D scene analysis
 - need for fast and reliable methods
 - Sampling strategies
 - Sparse sampling (compressive sampling, mosaic filters)
 - Adaptive sampling (multimodality)
 - Data storage/representation

Thanks for you attention !

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