

Optimal and Adaptive Filtering

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Optimal filter design

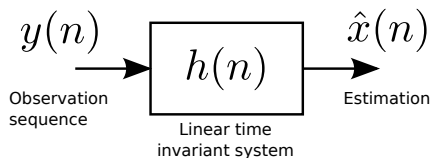


Figure 1: Optimal filtering scenario.

- $y(n)$: Observation related to a signal of interest $x(n)$.
- $h(n)$: The impulse response of an LTI estimator.

Optimal filter design

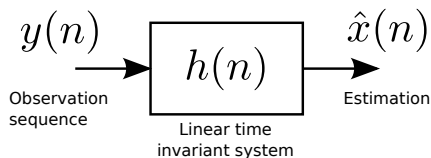


Figure 1: Optimal filtering scenario.

- $y(n)$: Observation related to a signal of interest $x(n)$.
- $h(n)$: The impulse response of an LTI estimator.
- Find $h(n)$ with the best error performance:

$$e(n) = x(n) - \hat{x}(n) = x(n) - h(n) * y(n)$$

- The error performance is measured by the mean squared error (MSE)

$$\xi = E \left[(e(n))^2 \right].$$

Optimal filter design

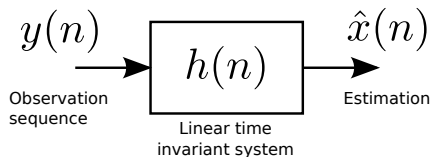


Figure 2: Optimal filtering scenario.

- The MSE is a function of $h(n)$, i.e.,

$$\mathbf{h} = [\dots, h(-2), h(-1), h(0), h(1), h(2), \dots]$$

$$\xi(\mathbf{h}) = E \left[(e(n))^2 \right] = E \left[(x(n) - h(n) * y(n))^2 \right].$$

Optimal filter design

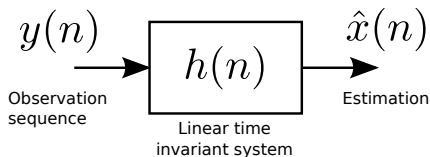


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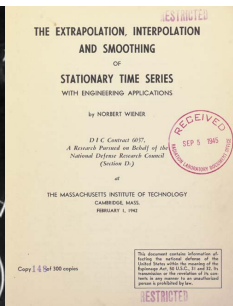
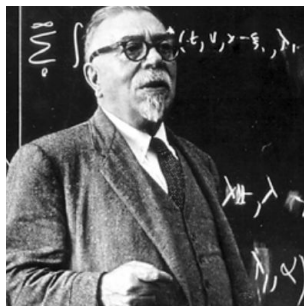
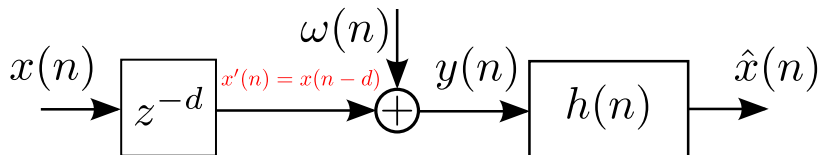
$$\xi(\mathbf{h}) = E \left[(e(n))^2 \right] = E \left[(x(n) - h(n) * y(n))^2 \right].$$

- Thus, optimal filtering problem is

$$\mathbf{h}_{opt} = \arg \min_{\mathbf{h}} \xi(\mathbf{h})$$

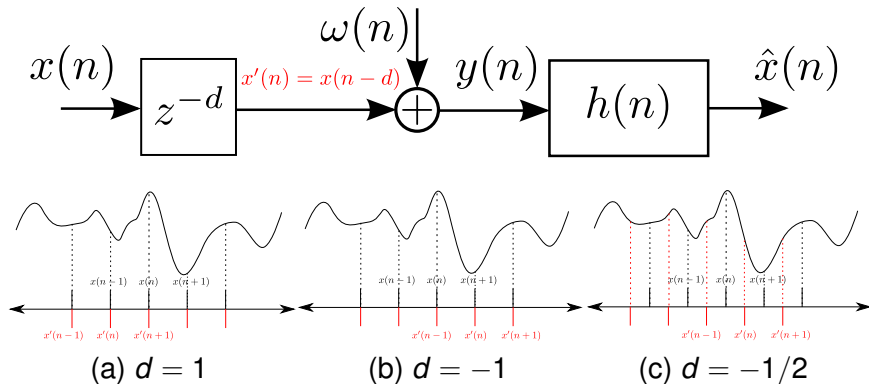
Application examples

1) Prediction, interpolation and smoothing of signals



Application examples

1) Prediction, interpolation and smoothing of signals



- ▶ Linear predictive coding (LPC) in speech processing.

Application examples

2) System identification

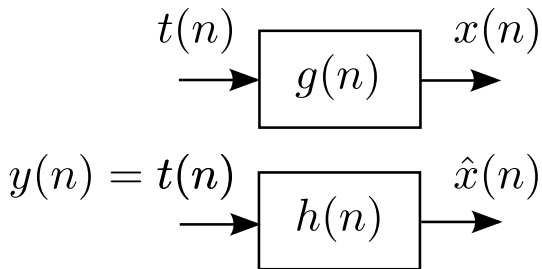


Figure 3: System identification using a training sequence $t(n)$ from an ergodic and stationary ensemble.

- ▶ Echo cancellation in full duplex data transmission.

Application examples

3) Inverse System identification

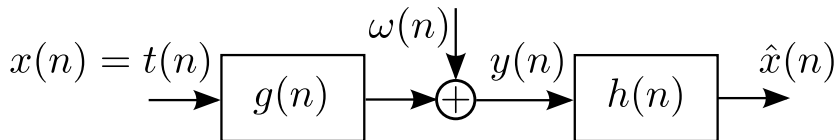


Figure 4: Inverse system identification using $x(n)$ as a training sequence.

- ▶ Channel equalisation in digital communication systems.

Optimal solution: Normal equations

- Consider the MSE $\xi(\mathbf{h}) = E [(e(n))^2]$
- The optimal filter satisfies $\nabla \xi(\mathbf{h})|_{h_{opt}} = \mathbf{0}$. Equivalently, for all $j = \dots, -2, -1, 0, 1, 2, \dots$

$$\begin{aligned}
 \frac{\partial \xi}{\partial h(j)} &= E \left[2e(n) \frac{\partial e(n)}{\partial h(j)} \right] \\
 &= E \left[2e(n) \frac{\partial (x(n) - \sum_{i=-\infty}^{\infty} h(i)y(n-i))}{\partial h(j)} \right] \\
 &= E \left[2e(n) \frac{\partial (-h(j)y(n-j))}{\partial h(j)} \right] \\
 &= -2E [e(n)y(n-j)]
 \end{aligned}$$

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 &= -2E [e(n)y(n-j)]
 \end{aligned}$$

- Hence, the optimal filter solves the “normal equations”

$$E [e(n)y(n-j)] = 0, j = \dots, -2, -1, 0, 1, 2, \dots$$

Optimal solution: Wiener-Hopf equations

- The error of h_{opt} is orthogonal to its observations, i.e., for all $j \in \mathbb{Z}$

$$E [e_{opt}(n)y(n-j)] = 0$$

which is known as “the principle of orthogonality”.

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- Furthermore,

$$\begin{aligned} E [e_{opt}(n)y(n-j)] &= E \left[\left(x(n) - \sum_{i=-\infty}^{\infty} h_{opt}(i)y(n-i) \right) y(n-j) \right] \\ &= E [x(n)y(n-j)] - \sum_{i=-\infty}^{\infty} h_{opt}(i)E [y(n-i)y(n-j)] = 0 \end{aligned}$$

Optimal solution: Wiener-Hopf equations

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Result (Wiener-Hopf equations)

$$\sum_{i=-\infty}^{\infty} h_{opt}(i)r_{yy}(i-j) = r_{xy}(j)$$

The Wiener filter

- Wiener-Hopf equations can be solved indirectly, in the complex spectral domain:

$$h_{opt}(n) * r_{yy}(n) = r_{xy}(n) \leftrightarrow H_{opt}(z)P_{yy}(z) = P_{xy}(z)$$

The Wiener filter

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$$H_{opt}(z) = \frac{P_{xy}(z)}{P_{yy}(z)}$$

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$$H_{opt}(z) = \frac{P_{xy}(z)}{P_{yy}(z)}$$

- The optimal filter has an infinite impulse response (IIR), and, is non-causal, in general.

Causal Wiener filter

- We project the unconstrained solution $H_{opt}(z)$ onto the set of causal and stable IIR filters by a two step procedure:
- First, factorise $P_{yy}(z)$ into causal (right sided) $Q_{yy}(z)$, and anti-causal (left sided) parts $Q_{yy}^*(1/z^*)$, i.e.,

$$P_{yy}(z) = \sigma_y^2 Q_{yy}(z) Q_{yy}^*(1/z^*).$$
- Select the causal (right sided) part of $P_{xy}(z)/Q_{yy}^*(1/z^*)$.

Result (Causal Wiener filter)

$$H_{opt}^+(z) = \frac{1}{\sigma_y^2 Q_{yy}(z)} \left[\frac{P_{xy}(z)}{Q_{yy}^*(1/z^*)} \right]_+$$

FIR Wiener-Hopf equations

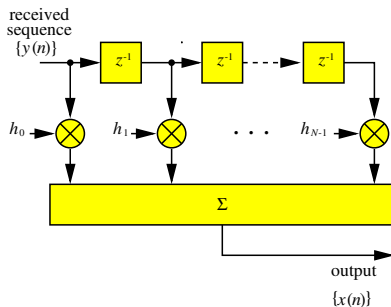


Figure 5: A finite impulse response (FIR) estimator.

- Wiener-Hopf equations for the FIR optimal filter of N taps:

Result (FIR Wiener-Hopf equations)

$$\sum_{i=0}^{N-1} h_{opt}(i) r_{yy}(i-j) = r_{xy}(j), \text{ for } j = 0, 1, \dots, N-1.$$

FIR Wiener Filter

- FIR Wiener-Hopf equations in vector-matrix form.

$$\underbrace{\begin{bmatrix} r_{yy}(0) & r_{yy}(1) & \dots & r_{yy}(N-1) \\ r_{yy}(1) & r_{yy}(0) & \dots & r_{yy}(N-2) \\ \vdots & \vdots & \vdots & \vdots \\ r_{yy}(N-1) & r_{yy}(N-2) & \dots & r_{yy}(0) \end{bmatrix}}_{\triangleq \mathbf{R}_{yy}} \underbrace{\begin{bmatrix} h(0) \\ h(1) \\ \vdots \\ h(N-1) \end{bmatrix}}_{\triangleq \mathbf{h}_{opt}} = \underbrace{\begin{bmatrix} r_{xy}(0) \\ r_{xy}(1) \\ \vdots \\ r_{xy}(N-1) \end{bmatrix}}_{\triangleq \mathbf{r}_{xy}}$$

$\triangleq \mathbf{R}_{yy}$: Autocorrelation matrix of $y(n)$ which is Toeplitz.

FIR Wiener Filter

- FIR Wiener-Hopf equations in vector-matrix form.

$$\underbrace{\begin{bmatrix} r_{yy}(0) & r_{yy}(1) & \dots & r_{yy}(N-1) \\ r_{yy}(1) & r_{yy}(0) & \dots & r_{yy}(N-2) \\ \vdots & \vdots & \vdots & \vdots \\ r_{yy}(N-1) & r_{yy}(N-2) & \dots & y(0) \end{bmatrix}}_{\triangleq \mathbf{R}_{yy} : \text{Autocorrelation matrix of } y(n) \text{ which is Toeplitz.}} \underbrace{\begin{bmatrix} h(0) \\ h(1) \\ \vdots \\ h(N-1) \end{bmatrix}}_{\triangleq \mathbf{h}_{opt}} = \underbrace{\begin{bmatrix} r_{xy}(0) \\ r_{xy}(1) \\ \vdots \\ r_{xy}(N-1) \end{bmatrix}}_{\triangleq \mathbf{r}_{xy}}$$

Result (FIR Wiener filter)

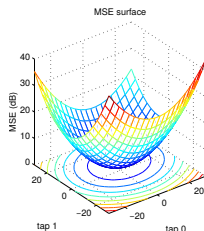
$$\mathbf{h}_{opt} = \mathbf{R}_{yy}^{-1} \mathbf{r}_{xy}.$$

MSE surface

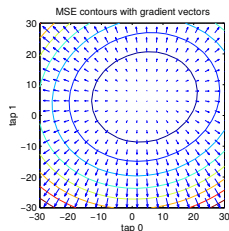
- MSE is a quadratic function of \mathbf{h}

$$\xi(\mathbf{h}) = \mathbf{h}^T \mathbf{R}_{yy} \mathbf{h} - 2\mathbf{h}^T \mathbf{r}_{xy} + E[(x(n))^2]$$

$$\nabla \xi(\mathbf{h}) = 2\mathbf{R}_{yy} \mathbf{h} - 2\mathbf{r}_{xy}$$



(a)



(b)

Figure 6: For a 2-tap Wiener filtering example: (a) the MSE surface, (b) gradient vectors.

Example: Wiener equaliser

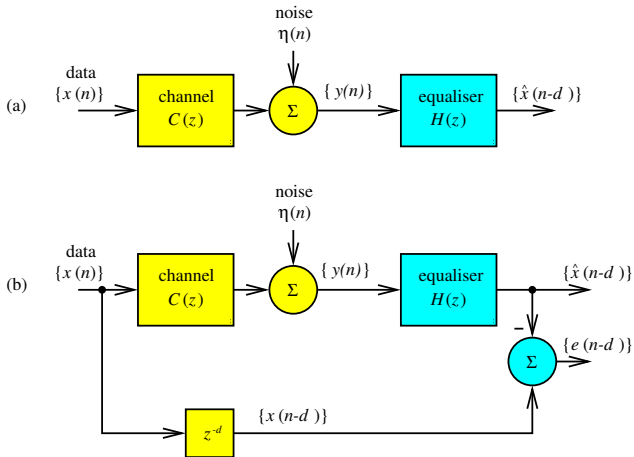


Figure 7: (a) The Wiener equaliser. (b) Alternative formulation.

Wiener equaliser

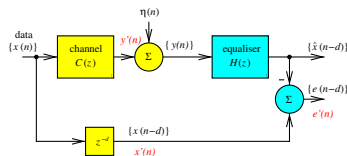


Figure 8: Channel equalisation scenario.

- For notational convenience define:

$$\begin{aligned} x'(n) &= x(n-d) \\ e'(n) &= x(n-d) - \hat{x}(n-d) \end{aligned} \quad (1)$$

- Label the output of the channel filter as $y'(n)$ where

$$y(n) = y'(n) + \eta(n)$$

Wiener equaliser

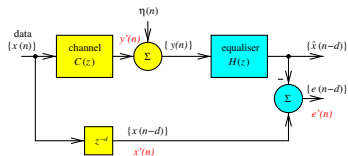


Figure 8: Channel equalisation scenario.

- Wiener filter

$$\mathbf{h}_{opt} = \mathbf{R}_{yy}^{-1} \mathbf{r}_{x'y} \quad (2)$$

Wiener equaliser

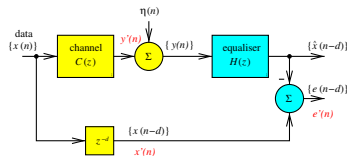


Figure 8: Channel equalisation scenario.

- Wiener filter

$$\mathbf{h}_{opt} = \mathbf{R}_{yy}^{-1} \mathbf{r}_{x'y} \quad (2)$$

- The (i, j) th entry in \mathbf{R}_{yy} is

$$\begin{aligned} r_{yy}(j-i) &= E[y(j)y(i)] \\ &= E[(y'(j) + \eta(j))(y'(i) + \eta(i))] \\ &= r_{y'y'}(j-i) + \sigma_{\eta}^2 \delta(j-i) \\ &\leftrightarrow P_{yy}(z) = P_{y'y'}(z) + \sigma_{\eta}^2 \end{aligned}$$

Wiener equaliser

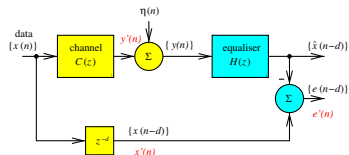


Figure 8: Channel equalisation scenario.

- Remember $y'(n) = c(n) * x(n)$

$$\Leftrightarrow r_{y'y'} = c(n) * c(-n) * r_{xx}(n) \Leftrightarrow P_{y'y'}(z) = C(z)C(z^{-1})P_{xx}(z)$$
- Consider a white data sequence $x(n)$, i.e.,

$$r_{xx}(n) = \sigma_x^2 \delta(n) \Leftrightarrow P_{xx}(z) = \sigma_x^2.$$
- Then, the complex spectra of the autocorrelation sequence of interest is

$$P_{yy}(z) = P_{y'y'}(z) + \sigma_\eta^2 = C(z)C(z^{-1})\sigma_x^2 + \sigma_\eta^2$$

Wiener equaliser

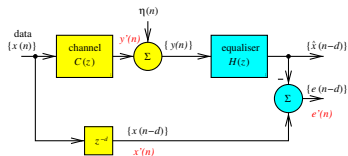


Figure 8: Channel equalisation scenario.

- Wiener filter

$$\mathbf{h}_{opt} = \mathbf{R}_{yy}^{-1} \mathbf{r}_{x'y} \quad (3)$$

Wiener equaliser

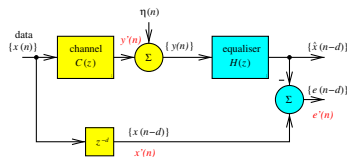


Figure 8: Channel equalisation scenario.

- Wiener filter

$$\mathbf{h}_{opt} = \mathbf{R}_{yy}^{-1} \mathbf{r}_{x'y} \quad (3)$$

- The (j)th entry in $\mathbf{r}_{x'y}$ is

$$\begin{aligned} r_{x'y}(j) &= E [x'(n)y(n-j)] \\ &= E [x(n-d)(y'(n-j) + \eta(n-j))] \\ &= r_{xy'}(j-d) \\ &\Leftrightarrow P_{x'y}(z) = P_{xy'}(z)z^{-d} \end{aligned} \quad (4)$$

Wiener equaliser

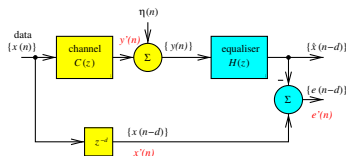


Figure 8: Channel equalisation scenario.

- Remember $y'(n) = c(n) * x(n)$

$$\leftrightarrow r_{xy'} = c(-n) * r_{xx}(n) \leftrightarrow P_{xy'}(z) = C(z^{-1})P_{xx}(z)$$

- Then, the complex spectra of the cross correlation sequence of interest is

$$P_{x'y}(z) = P_{xy'}(z)z^{-d} = \sigma_x^2 C(z^{-1})z^{-d}$$

Wiener equaliser

- Suppose that $\mathbf{c} = [c(0) = 0.5, c(1) = 1]^T \leftrightarrow C(z) = (0.5 + z^{-1})$
- Then,

$$P_{yy}(z) = C(z)C(z^{-1})\sigma_x^2 + \sigma_\eta^2 = (0.5 + z^{-1})(0.5 + z)\sigma_x^2 + \sigma_\eta^2$$

$$P_{x'y}(z) = \sigma_x^2 C(z^{-1})z^{-d} = (0.5z^{-d} + z^{-d+1})\sigma_x^2$$

- Suppose that $d = 1$, $\sigma_x^2 = 1$, and, $\sigma_\eta^2 = 0.1$

$$r_{yy}(0) = 1.35, r_{yy}(1) = 0.5, \text{ and } r_{yy}(2) = 0$$

$$r_{x'y}(0) = 1, r_{x'y}(1) = 0.5, \text{ and } r_{x'y}(2) = 0$$

- The Wiener filter is obtained as

$$\mathbf{h}_{opt} = \left(\begin{bmatrix} 1.35 & 0.5 & 0 \\ 0.5 & 1.35 & 0.5 \\ 0 & 0.5 & 1.35 \end{bmatrix} \right)^{-1} \begin{bmatrix} 1 \\ 0.5 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.69 \\ 0.13 \\ -0.05 \end{bmatrix}$$

- The MSE is found as $\xi(\mathbf{h}_{opt}) = \sigma_x^2 - \mathbf{h}_{opt}^T \mathbf{r}_{x'y} = 0.24$.

Adaptive filtering - Introduction

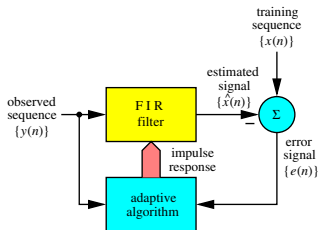


Figure 9: Adaptive filtering configuration.

- For notational convenience, define

$$\mathbf{y}(n) \triangleq [y(n), y(n-1), \dots, y(n-N+1)]^T, \quad \mathbf{h}(n) \triangleq [h_0, h_1, \dots, h_{N-1}]^T$$

- The output of the adaptive filter is

$$\hat{x}(n) = \mathbf{h}^T(n)\mathbf{y}(n)$$

- Optimum solution

$$\mathbf{h}_{opt} = \mathbf{R}_{yy}^{-1} \mathbf{r}_{xy}$$

Recursive least squares

- Minimise cost function

$$\xi(n) = \sum_{k=0}^n (x(k) - \hat{x}(k))^2 \quad (5)$$

- Solution

$$\mathbf{R}_{yy}(n)\mathbf{h}(n) = \mathbf{r}_{xy}(n)$$

- LS “autocorrelation” matrix

$$\mathbf{R}_{yy}(n) = \sum_{k=0}^n \mathbf{y}(k)\mathbf{y}^T(k)$$

- LS “cross-correlation” vector

$$\mathbf{r}_{xy}(n) = \sum_{k=0}^n \mathbf{y}(k)x(k)$$

Recursive least squares

- Recursive relationships

$$\mathbf{R}_{yy}(n) = \mathbf{R}_{yy}(n-1) + \mathbf{y}(n)\mathbf{y}^T(n)$$

$$\mathbf{r}_{xy}(n) = \mathbf{r}_{xy}(n-1) + \mathbf{y}(n)x(n)$$

- Substitute for \mathbf{r}_{xy}

$$\mathbf{R}_{yy}(n)\mathbf{h}(n) = \mathbf{R}_{yy}(n-1)\mathbf{h}(n-1) + \mathbf{y}(n)x(n)$$

- Replace $\mathbf{R}_{yy}(n-1)$

$$\mathbf{R}_{yy}(n)\mathbf{h}(n) = \left(\mathbf{R}_{yy}(n)\mathbf{h}(n) - \mathbf{y}(n)\mathbf{y}^T(n) \right) \mathbf{h}(n-1) + \mathbf{y}(n)x(n)$$

- Multiple both sides by $\mathbf{R}_{yy}^{-1}(n)$

$$\mathbf{h}(n) = \mathbf{h}(n-1) + \mathbf{R}_{yy}^{-1}(n)\mathbf{y}(n)e(n)$$

$$e(n) = x(n) - \mathbf{h}^T(n-1)\mathbf{y}(n)$$

Recursive least squares

- Recursive relationships

$$\mathbf{R}_{yy}(n) = \mathbf{R}_{yy}(n-1) + \mathbf{y}(n)\mathbf{y}^T(n)$$

- Apply Sherman-Morrison identity

$$\mathbf{R}_{yy}^{-1}(n) = \mathbf{R}_{yy}^{-1}(n-1) - \frac{\mathbf{R}_{yy}^{-1}(n-1)\mathbf{y}(n)\mathbf{y}^T(n)\mathbf{R}_{yy}^{-1}(n-1)}{1 + \mathbf{y}^T(n)\mathbf{R}_{yy}^{-1}(n-1)\mathbf{y}(n)}$$

Summary

Recursive least squares (RLS) algorithm:

- 1: $\mathbf{R}_{yy}(0) = \frac{1}{\delta} \mathbf{I}_N$ with small positive δ ▷ Initialisation 1
- 2: $\mathbf{h}(0) = \mathbf{0}$ ▷ Initialisation 2
- 3: **for** $n = 1, 2, 3, \dots$ **do** ▷ Iterations
- 4: $\hat{\mathbf{x}}(n) = \mathbf{h}^T(n-1)\mathbf{y}(n)$ ▷ Estimate $\mathbf{x}(n)$
- 5: $e(n) = x(n) - \hat{x}(n)$ ▷ Find the error
- 6: $\mathbf{R}_{yy}^{-1}(n) = \frac{1}{\alpha} \left(\mathbf{R}_{yy}^{-1}(n-1) - \frac{\mathbf{R}_{yy}^{-1}(n-1)\mathbf{y}(n)\mathbf{y}^T(n)\mathbf{R}_{yy}^{-1}(n-1)}{\alpha + \mathbf{y}^T(n)\mathbf{R}_{yy}^{-1}(n-1)\mathbf{y}(n)} \right)$
▷ Update the inverse of the autocorrelation matrix
- 7: $\mathbf{h}(n) = \mathbf{h}(n-1) + \mathbf{R}_{yy}^{-1}(n)\mathbf{y}(n)e(n)$ ▷ Update the filter coefficients
- 8: **end for**

Stochastic gradient algorithms

- MSE contour - 2-tap example:

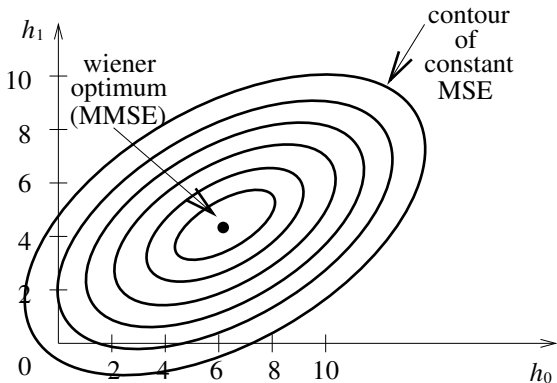
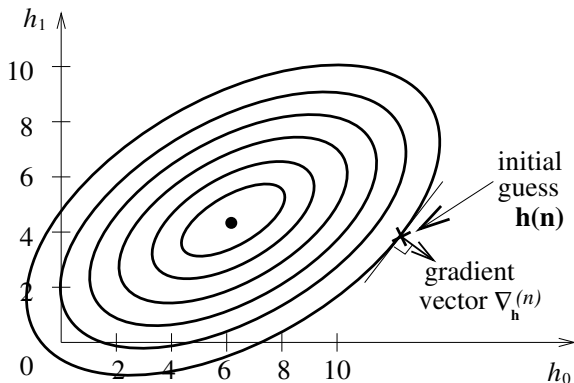


Figure 10: Method of steepest descent.

Steepest descent

- MSE contour - 2-tap example:

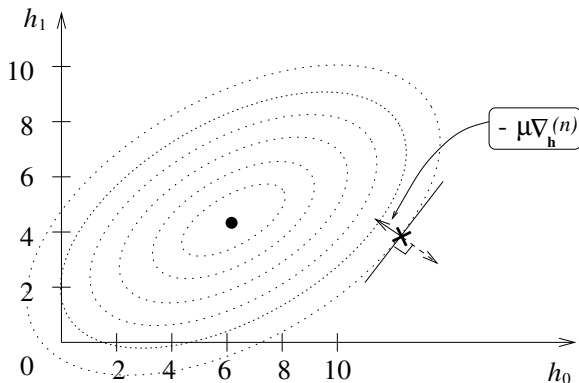


- The gradient vector

$$\nabla_{\mathbf{h}}(n) = \left[\frac{\partial \xi}{\partial h(0)}, \frac{\partial \xi}{\partial h(1)}, \dots, \frac{\partial \xi}{\partial h(N-1)} \right]^T \bigg|_{\mathbf{h}=\mathbf{h}(n)} = 2\mathbf{R}_{yy}\mathbf{h}(n) - 2\mathbf{r}_{xy}$$

Steepest descent

- MSE contour - 2-tap example:



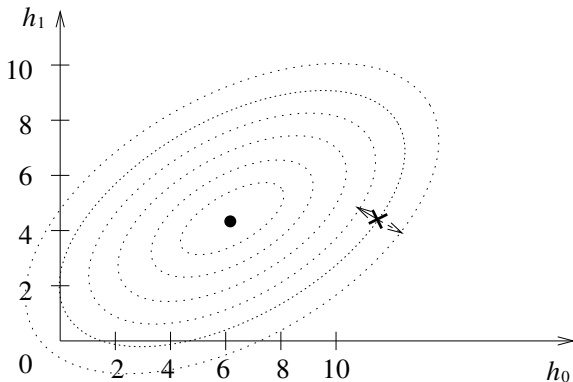
- Update initial guess in the direction of steepest descent:

$$\mathbf{h}(n+1) = \mathbf{h}(n) - \mu \nabla_{\mathbf{h}}(n)$$

- Step-size μ .

Steepest descent

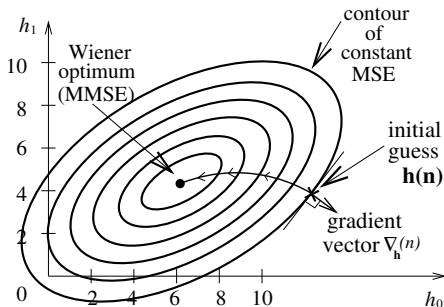
- MSE contour - 2-tap example:



- Gradient at new guess.

Convergence of steepest descent

- MSE contour - 2-tap example:



$$\mathbf{h}(n+1) = \mathbf{h}(n) - \mu \nabla_{\mathbf{h}}(n)$$

$$\nabla_{\mathbf{h}}(n) = \left[\frac{\partial \xi}{\partial h(0)}, \frac{\partial \xi}{\partial h(1)}, \dots, \frac{\partial \xi}{\partial h(N-1)} \right]^T \Bigg|_{\mathbf{h}=\mathbf{h}(n)} = 2\mathbf{R}_{yy}\mathbf{h}(n) - 2\mathbf{r}_{xy}$$

$$0 < \mu < \frac{1}{\lambda_{max}} \quad (6)$$

Stochastic gradient algorithms

- A time recursion:

$$\mathbf{h}(n+1) = \mathbf{h}(n) - \mu \hat{\nabla}_{\mathbf{h}}(n)$$

- The exact gradient:

$$\begin{aligned}\nabla_{\mathbf{h}}(n) &= -2E \left[\mathbf{y}(n)(x(n) - \mathbf{y}(n)^T \mathbf{h}(n)) \right] \\ &= -2E [\mathbf{y}(n)e(n)]\end{aligned}$$

- A simple estimate of the gradient

$$\hat{\nabla}_{\mathbf{h}}(n) = -2\mathbf{y}(n+1)e(n+1)$$

- The error

$$e(n+1) = x(n+1) - \mathbf{h}(n)^T \mathbf{y}(n+1) \quad (7)$$

The Least-mean-squares (LMS) algorithm:

1: $\mathbf{h}(0) = \mathbf{0}$	▷ Initialisation
2: for $n = 1, 2, 3, \dots$ do	▷ Iterations
3: $\hat{\mathbf{x}}(n) = \mathbf{h}^T(n-1)\mathbf{y}(n)$	▷ Estimate $\mathbf{x}(n)$
4: $\mathbf{e}(n) = \mathbf{x}(n) - \hat{\mathbf{x}}(n)$	▷ Find the error
5: $\mathbf{h}(n) = \mathbf{h}(n-1) + 2\mu\mathbf{y}(n)\mathbf{e}(n)$	▷ Update the filter
coefficients	
6: end for	

LMS block diagram

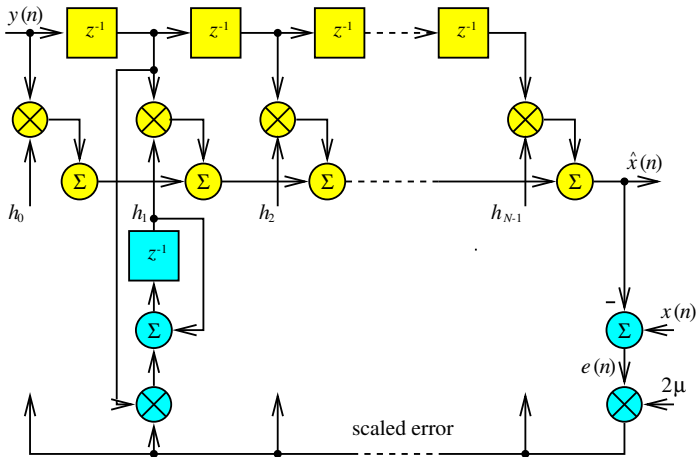
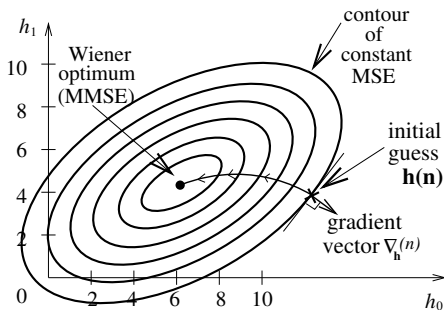


Figure 11: Least mean-square adaptive filtering.

Convergence of the LMS

- MSE contour - 2-tap example:



- Eigenvalues of \mathbf{R}_{yy} (in this example, λ_0 and λ_1).
- The largest time constant $\tau_{max} > \frac{\lambda_{max}}{2\lambda_{min}}$
- Eigenvalue ratio (EVR) is $\frac{\lambda_{max}}{\lambda_{min}}$
- Practical range for step-size $0 < \mu < \frac{1}{3N\sigma_y^2}$

Eigenvalue ratio (EVR)

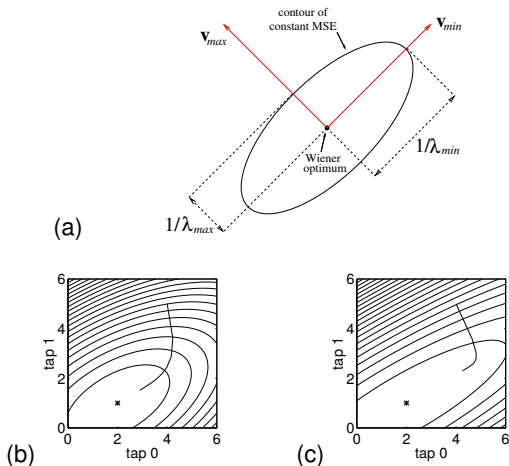


Figure 12: Eigenvectors, eigenvalues and convergence: (a) the relationship between eigenvectors, eigenvalues and the contours of constant MSE; (b) steepest descent for EVR of 2; (c) EVR of 4.

Comparison of RLS and LMS

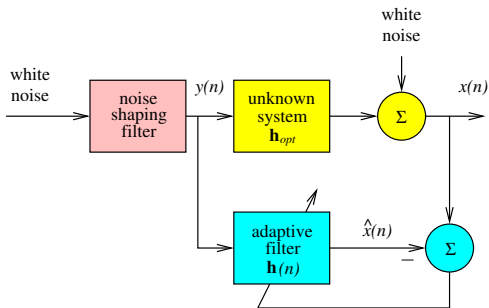


Figure 13: Adaptive system identification configuration.

- Error vector norm

$$\rho(n) = E \left[(\mathbf{h}(n) - \mathbf{h}_{opt})^T (\mathbf{h}(n) - \mathbf{h}_{opt}) \right]$$

Comparison: Performance

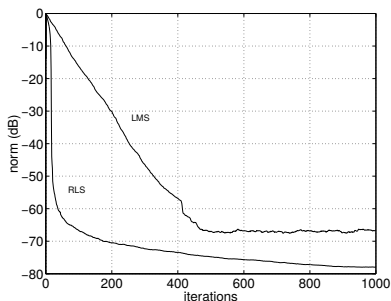


Figure 14: Convergence plots for $N = 16$ taps adaptive filtering in the system identification configuration: $EVR = 1$ (i.e., the impulse response of the noise shaping filter is $\delta(n)$).

Comparison: Performance

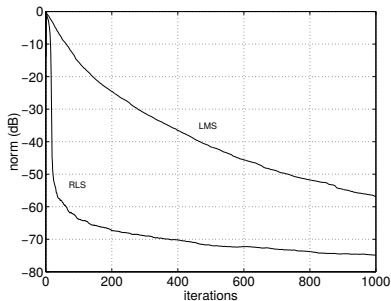


Figure 15: Coverage plots for $N = 16$ taps adaptive filtering in the system identification configuration: $EVR = 11$.

Comparison: Performance

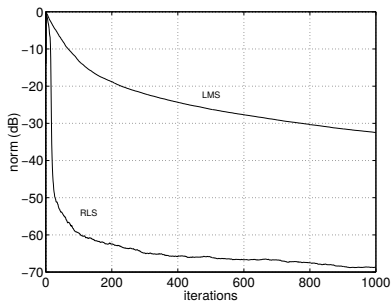


Figure 16: Convergence plots for $N = 16$ taps adaptive filtering in the system identification configuration: EVR (and, correspondingly the spectral coloration of the input signal) progressively increases to 68.

Comparison: Complexity

Table: Complexity comparison of N -point FIR filter algorithms.

<i>Algorithm class</i>	<i>Implementation</i>	<i>Computational load</i>		
		<i>multiplications</i>	<i>adds/subtractions</i>	<i>divisions</i>
RLS	fast Kalman	$10N+1$	$9N+1$	2
SG	LMS	$2N$	$2N$	–
	BLMS (via FFT)	$10\log(N)+8$	$15\log(N)+30$	–

Applications

- Adaptive filtering algorithms can be used in all application areas of optimal filtering.
- Some examples:
 - ▶ Adaptive line enhancement
 - ▶ Adaptive tone suppression
 - ▶ Echo cancellation
 - ▶ Channel equalisation

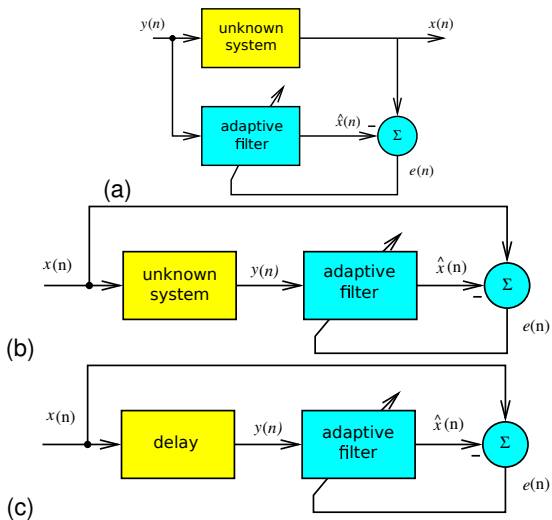


Figure 17: Adaptive filtering configurations: (a) direct system modelling; (b) inverse system modelling; (c) linear prediction.

Adaptive line enhancement

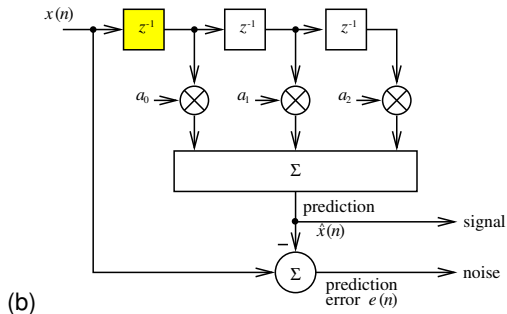
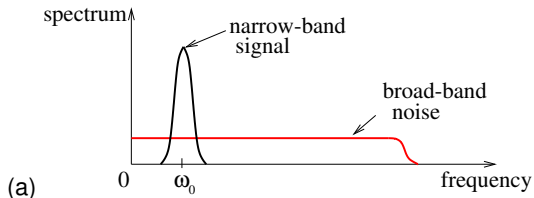
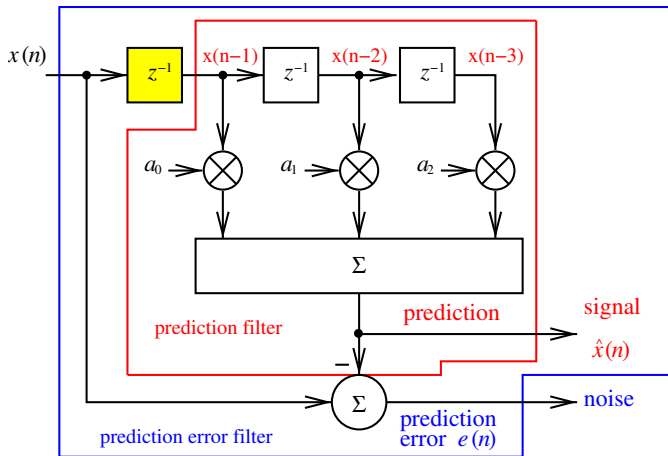


Figure 18: Adaptive line enhancement: (a) signal spectrum; (b) system

Adaptive predictor



- Prediction filter: $a_0 + a_1 z^{-1} + a_2 z^{-2}$
- Prediction error filter: $1 - a_0 z^{-1} - a_1 z^{-2} - a_2 z^{-3}$

Adaptive tone suppression

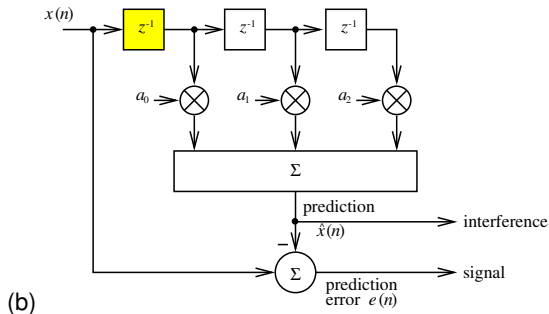
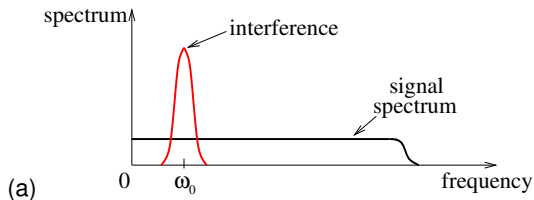


Figure 19: Adaptive tone suppression: (a) signal spectrum; (b) system

Adaptive noise whitening

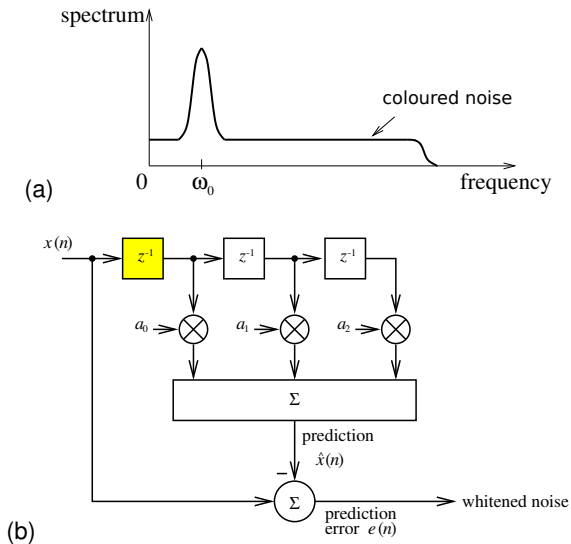
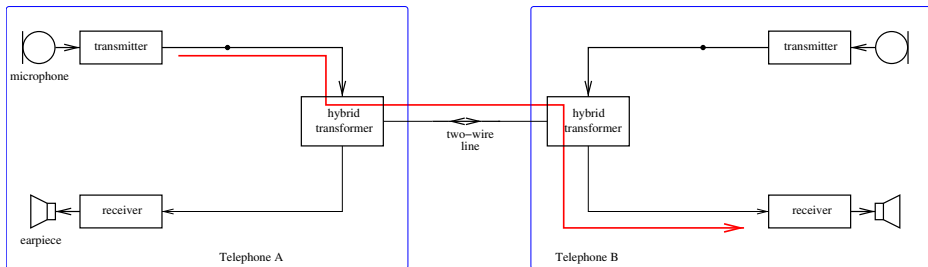


Figure 20: Adaptive noise whitening: (a) input spectrum; (b) system

Echo cancellation

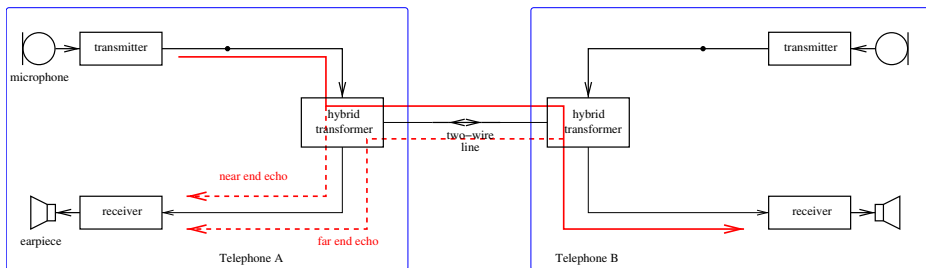
- A typical telephone connection



- Hybrid transformers to route signal paths.

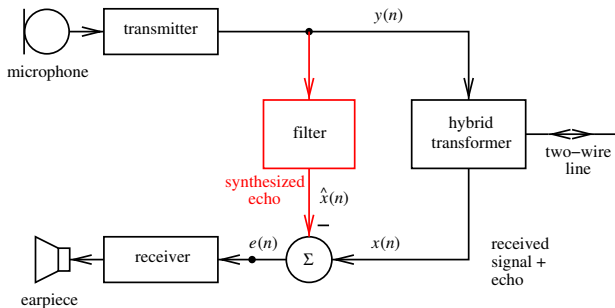
Echo cancellation (contd)

- Echo paths in a telephone system



- Near and far echo paths.

Echo cancellation (contd)



- Fixed filter?

Echo cancellation (contd)

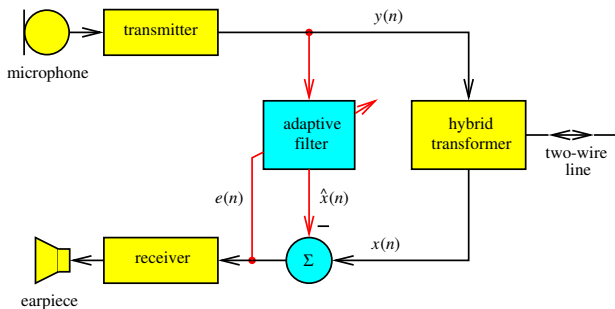


Figure 21: Application of adaptive echo cancellation in a telephone handset.

Channel equalisation

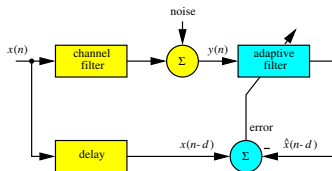


Figure 22: Adaptive equaliser system configuration.

- Simple channel

$$y(n) = \pm h_0 + \text{noise}$$

- Decision circuit

$$\text{if } y(n) \geq 0 \text{ then } x(n) = +1 \text{ else } x(n) = -1$$

- Channel with intersymbol interference (ISI)

$$y(n) = \sum_{i=0}^2 h_i x(n-i) + \text{noise}$$

Channel equalisation

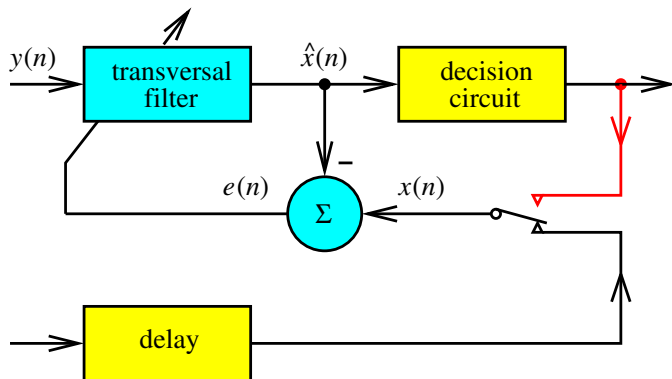


Figure 23: Decision directed equaliser.

Optimal signal detection

- Signal detection as 2-ary (binary) hypothesis testing:

$$\begin{aligned} H_0 &: y(n) = \eta(n) \\ H_1 &: y(n) = x(n) + \eta(n) \end{aligned} \quad (8)$$

- In a sense, decide which of the two possible ensembles $y(n)$ is generated from.
- Finite length signals, i.e.,

$$n = 0, 1, 2, \dots, N - 1$$

- Vector notation

$$\begin{aligned} H_0 &: \mathbf{y} = \boldsymbol{\eta} \\ H_1 &: \mathbf{y} = \mathbf{x} + \boldsymbol{\eta} \end{aligned}$$

Bayesian hypothesis testing

- Having observed $\mathbf{y} = \bar{y}$, find the probabilities of H_1 and H_0 and decide on the hypothesis with the maximum value.
- Equivalently,
 - i) consider a random variable $H \in \{H_0, H_1\}$ and find its posteriori distribution:

$$P(H = H_i | \bar{y}) = \frac{p(\bar{y} | H = H_i) p(H = H_i)}{p(\bar{y} | H = H_0) P(H = H_0) + p(\bar{y} | H = H_1) P(H = H_1)}$$

for $i = 0, 1$.

- ii) Find the *maximum a-posteriori* (MAP) estimate of H .

$$\hat{H} = \arg \max_H p(H | \bar{y})$$

Detection of deterministic signals - white Gaussian noise

- \mathbf{x} is a known vector, $\boldsymbol{\eta} \sim \mathcal{N}(\cdot; \mathbf{0}, \sigma^2 \mathbf{I})$.
- MAP decision as a likelihood ratio test:

$$\begin{aligned}
 p(H_1 | \bar{\mathbf{y}}) &\underset{H_0}{\overset{H_1}{>}} p(H_0 | \bar{\mathbf{y}}) \\
 p(\bar{\mathbf{y}} | H_1) P(H_1) &\underset{H_0}{\overset{H_1}{>}} p(\bar{\mathbf{y}} | H_0) P(H_0) \\
 \frac{p(\bar{\mathbf{y}} | H_1)}{p(\bar{\mathbf{y}} | H_0)} &\underset{H_0}{\overset{H_1}{>}} \frac{P(H_0)}{P(H_1)} \\
 \frac{\mathcal{N}(\bar{\mathbf{y}} - \mathbf{x}; \mathbf{0}, \sigma^2 \mathbf{I})}{\mathcal{N}(\bar{\mathbf{y}}; \mathbf{0}, \sigma^2 \mathbf{I})} &\underset{H_0}{\overset{H_1}{>}} \frac{P(H_0)}{P(H_1)}
 \end{aligned}$$

Detection of deterministic signals - AWGN (contd)

- The numerator and denominator of the likelihood ratio are

$$\begin{aligned}
 p(\bar{y}|H_1) &= \mathcal{N}(\bar{y} - \mathbf{x}; \mathbf{0}, \sigma^2 \mathbf{I}) \\
 &= \frac{1}{(2\pi\sigma^2)^{N/2}} \prod_{n=0}^{N-1} \exp \left\{ -\frac{(\bar{y}(n) - x(n))^2}{2\sigma^2} \right\} \\
 &= \frac{1}{(2\pi\sigma^2)^{N/2}} \exp \left\{ -\frac{1}{2\sigma^2} \left(\sum_{n=0}^{N-1} (\bar{y}(n) - x(n))^2 \right) \right\} \quad (9)
 \end{aligned}$$

- Similarly

$$\begin{aligned}
 p(\bar{y}|H_0) &= \mathcal{N}(\bar{y}; \mathbf{0}, \sigma^2 \mathbf{I}) \\
 &= \frac{1}{(2\pi\sigma^2)^{N/2}} \exp \left\{ -\frac{1}{2\sigma^2} \left(\sum_{n=0}^{N-1} (\bar{y}(n))^2 \right) \right\} \quad (10)
 \end{aligned}$$

- Therefore

$$\frac{p(\bar{y}|H_1)}{p(\bar{y}|H_0)} = \exp \left\{ \frac{1}{\sigma^2} \left(\sum_{n=0}^{N-1} (\bar{y}(n)x(n) - \frac{1}{2}x(n)^2) \right) \right\} \quad (11)$$

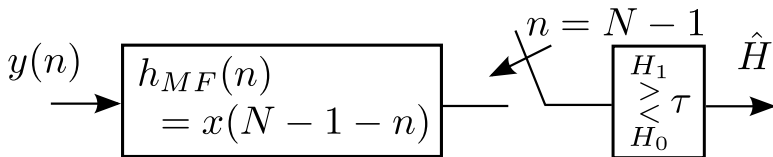
Detection of deterministic signals - AWGN (contd)

- Take the logarithm of both sides of the likelihood ratio test

$$\log \exp \left\{ \frac{1}{\sigma^2} \left(\sum_{n=0}^{N-1} (\bar{y}(n)x(n) - \frac{1}{2}x(n)^2) \right) \right\} \underset{H_0}{\overset{H_1}{>}} \log \frac{P(H_0)}{P(H_1)}$$

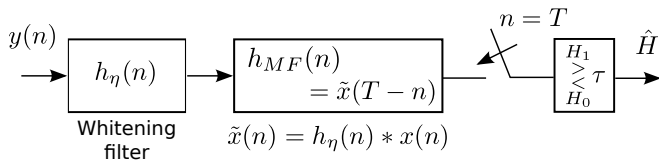
- Now, we have a linear statistical test

$$\sum_{n=0}^{N-1} \bar{y}(n)x(n) \underset{H_0}{\overset{H_1}{>}} \underbrace{\sigma^2 \log \frac{P(H_0)}{P(H_1)} + \frac{1}{2} \sum_{n=0}^{N-1} x(n)^2}_{\triangleq \tau: \text{Decision threshold}}$$



Detection of deterministic signals under coloured noise

- For the case, $\boldsymbol{\eta} \sim \mathcal{N}(\cdot; \mathbf{0}, \mathbf{C}_\eta)$.



- The whitening filter can be designed in the optimal filtering framework or an adaptive algorithm can be used.
- The results on optimal detection under white Gaussian noise holds for the signal $x(n) * h_\eta(n)$.

Summary

- Optimal filtering: Problem statement
- General solution via Wiener-Hopf equations
- FIR Wiener filter
- Adaptive filtering as an online optimal filtering strategy
- Recursive least-squares (RLS) algorithm
- Least mean-square (LMS) algorithm
- Application examples
- Optimal signal detection via matched filtering

Further reading

- C. Therrien, *Discrete Random Signals and Statistical Signal Processing*, Prentice-Hall, 1992.
- S. Haykin, *Adaptive Filter Theory*, 5th ed., Prentice-Hall, 2013.
- B. Mulgrew, P. Grant, J. Thompson, *Digital Signal Processing: Concepts and Applications*, 2nd ed., Palgrave Macmillan, 2003.
- D. Manolakis, V. Ingle, S. Kogon, *Statistical and Adaptive Signal Processing*, McGraw Hill, 2000.