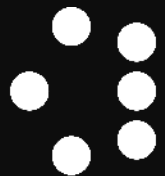


Democratise Use of Robots at Scale

Robotics Software Company from Imperial Collage London, UK



EXTEND ROBOTICS

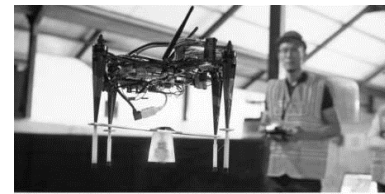
EXTEND ROBOTICS
and Human Capability Beyond Physical Limits

EXTEND ROBOTICS
and Human Capability Beyond Physical Limits

About Extend Robotics



Dr Chang Liu
CEO, Chief Designer
Research associate in Imperial College
London and University of Southampton,
Head of robotics at Inkonova



- Our Believe in **Extending Human Capabilities Beyond Physical Presence**.
- We develop immersive **Human-robot Interface Software** for non-robotic expert to intuitively **teleoperate** and **program** robots from remote locations.
- We're a UK startup founded in 2019. Technical founders are PostDoc, PhD of **Imperial College London**, **Principal Engineer in nuclear, defense robotics**, Commercial leadership from **Telecom and Oil&Gas** industries.

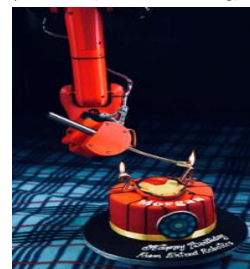
2020

2021

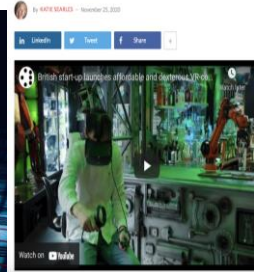
Originated from **Imperial College London**



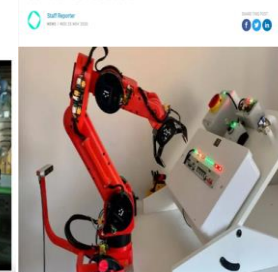
IEEE **SPECTRUM**
Remote Birthday celebration in pandemic (London – Reading)



Robotics & Innovation
Virtual reality controlled robotic arm pulls pint in Extend Robotics demo



UKTN
British startup launches human-like VR-controlled robotic arm



UKRI **Innovate UK**
Industrial Strategy Challenge (respond to Global Disruption)



CGTN
Rise of the Robots? What to expect from tech in 2021



The Economist **HUAWEI**
INNOVATION: UNLOCKING THE FUTURE



VOJEXT



Visualization of Point cloud VR for construction



Service robot in the forefront of Industry 4.0

The Four Industrial Revolutions



Industry 1.0

Mechanization and the introduction of steam and water power



Industry 2.0

Mass production assembly lines using electrical power



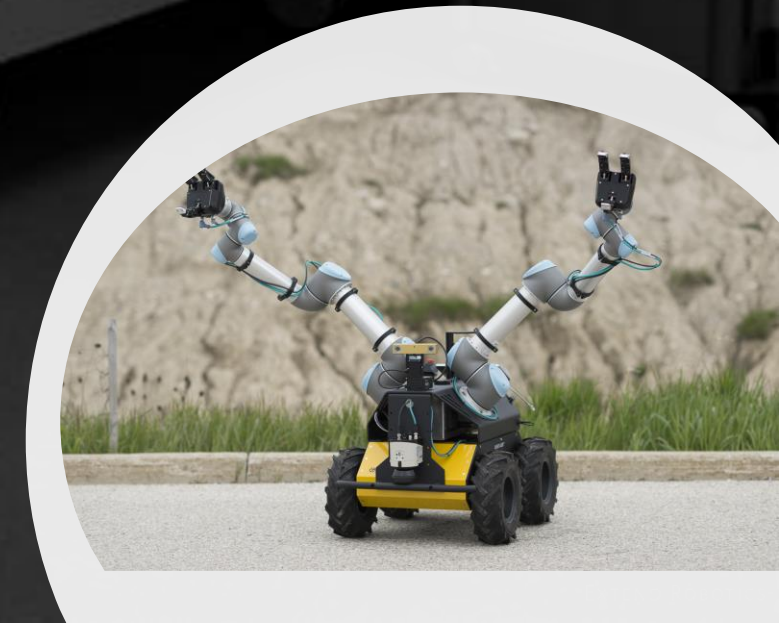
Industry 3.0

Automated production, computers, IT-systems and robotics



Industry 4.0

The Smart Factory. Autonomous systems, IoT, machine learning



Sales of **service robotics** has exceeded \$17 billion in 2019 and is forecast to reach \$40bn in 2023. (what is [service robot](#), what is [Industry 4.0](#)) ([link](#), [link](#), [link](#))

Service Robotics in Industry 4.0

[Voice from user \(Video\)](#) (click picture below for more videos)

Real-world
contingent
Situations

- Intelligent tasks
- In Dynamic environments
- With advanced connectivity

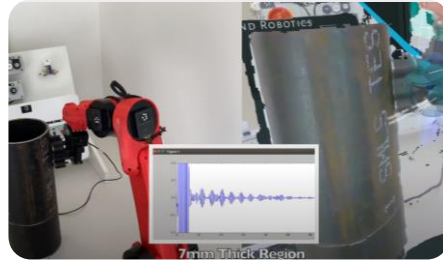
Healthcare



Medical Assistance

- [Closed suction tracheal tube change \(Innovate UK\)](#)

Industrial



Inspection & maintenance

- Nuclear waste handling
- [Wind turbine cabinet](#)
- Valve leak detection
- [NDE contact-based inspection](#)
- Train/railway inspection

Logistic



Loading & unloading

- [Medical supply transfer](#)
- [Drone payload handling](#)
- Last mile delivery
- Warehouse handling

Service



Hospitality Service

- [Bartender drink filling](#)
- [Goods stacking](#)
- Kitchen work
- [Care home robot remote access](#)

Issues of Service Robot in Industry 4.0

Hard & Expensive to Setup

- Designed for Experts: Complicated, slow and unintuitive to operate by normal people ([link](#), [link](#))
- Expensive software to setup by experts
- A few times more expensive than robot hardware ([link](#), [link](#))

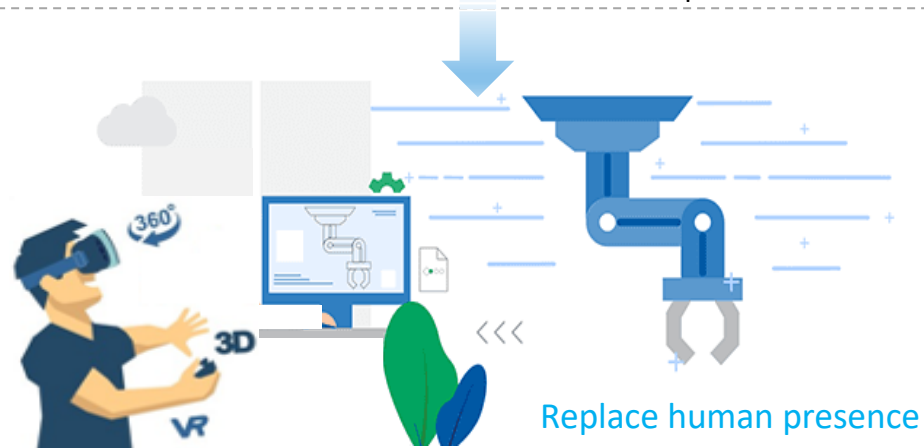
Full Automation is Unreliable in Real-world

- Waste more time fixing robot, instead of saving time ([link](#))
- Current adoption is limited to repetitive and simple tasks ([link](#))
- Hard to deal with intelligent tasks in dynamic environments ([link](#))

Safer, Faster and Cheaper Physical Tasks Working Remotely

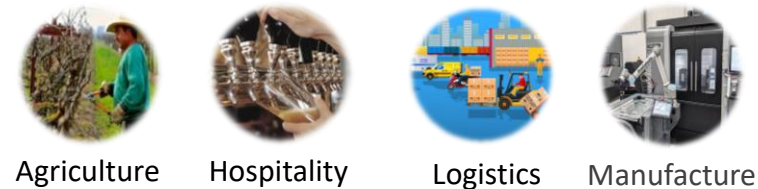
- Liberate human from harsh/hazardous environment

- Access to difficult / dangerous workspace
- Reduce operation cost (facility downtime, PPE)



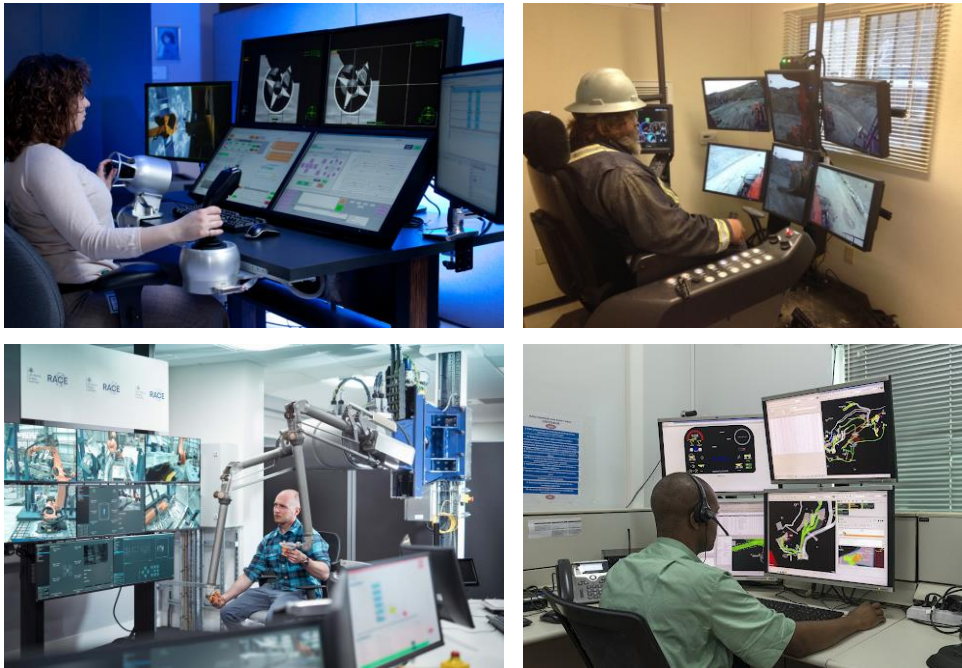
- Break the geographical limitation

- Save travel time and cost
- Instant access to global labor and expertise (wage difference, regional labor shortage)



Fundamentally Revolutionise the Way People Interact with Robots

To enable everyone to work remotely on physical tasks



Traditional: Physical and professional, 2D equipment for Experts (Expensive)



Future: Virtual and gamified, 3D interface for Everyone (Affordable)

Next Gen VR Interface for Remote Robots Patent Pending

[Video Link](#)



Immersive 3D Perception



Intuitive Gesture Control



Semi-Automation

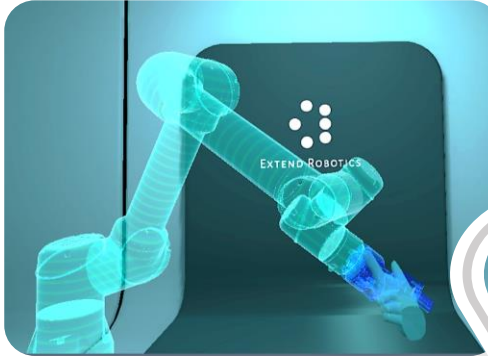


Consumer Hardware



Extend AMAS Product

Advanced Mechanics Assistance System: Remote interface upgrade to existing commercial 3rd party robotic solutions



Extend AMAS App

VR-based human-robot **interface** software



VR application running on consumer PC and consumer VR equipment



SenseKits/RoboKit

Peripheral hardware connected to **3rd party robots**, for sensing and control



Network

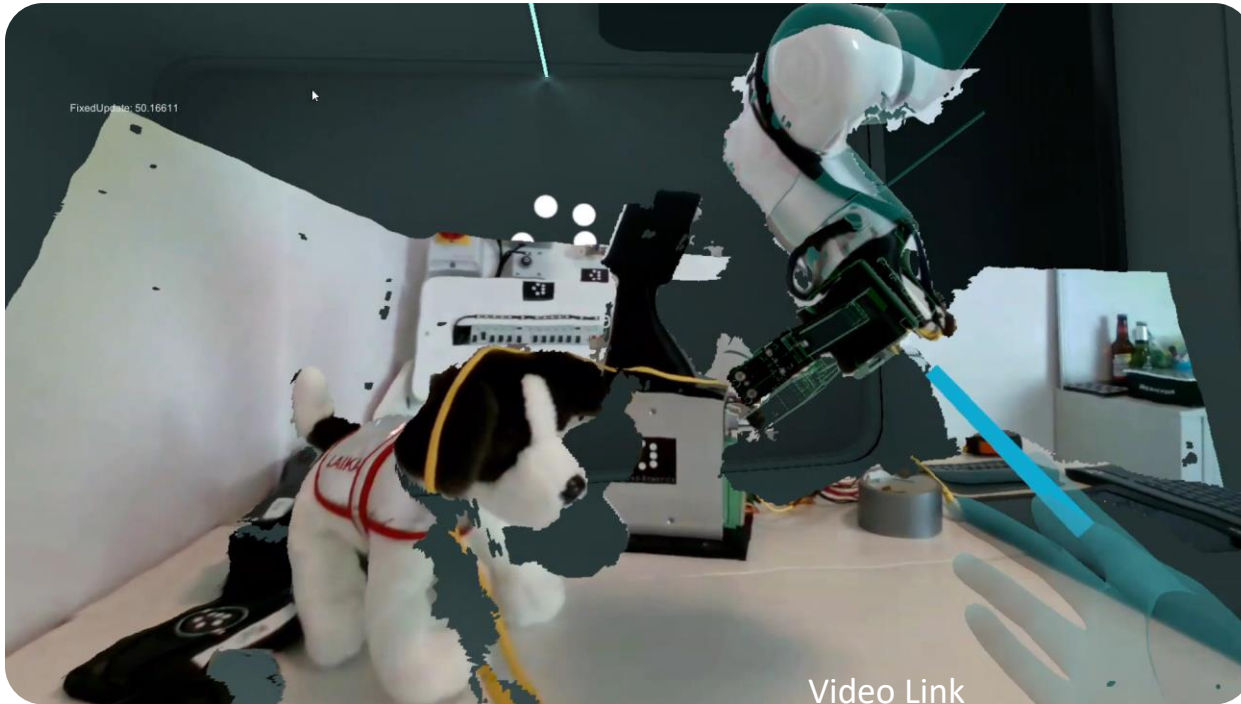


❖ **Imitation Engine** (future)

Cloud infrastructure with data-driven **AI** for fully automation

World's Best Volumetric Telepresence & Interactive Digital Twin

Human-Robot Interface Software for ultimate **immersion** and **intuitiveness**



ROS

unity

oculus

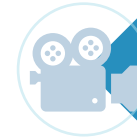
[More demo videos](#)



Accurate **Geometry** perception



6 Degree of Freedom (DoF)
Flexible **viewing angle**



No **motion sickness**



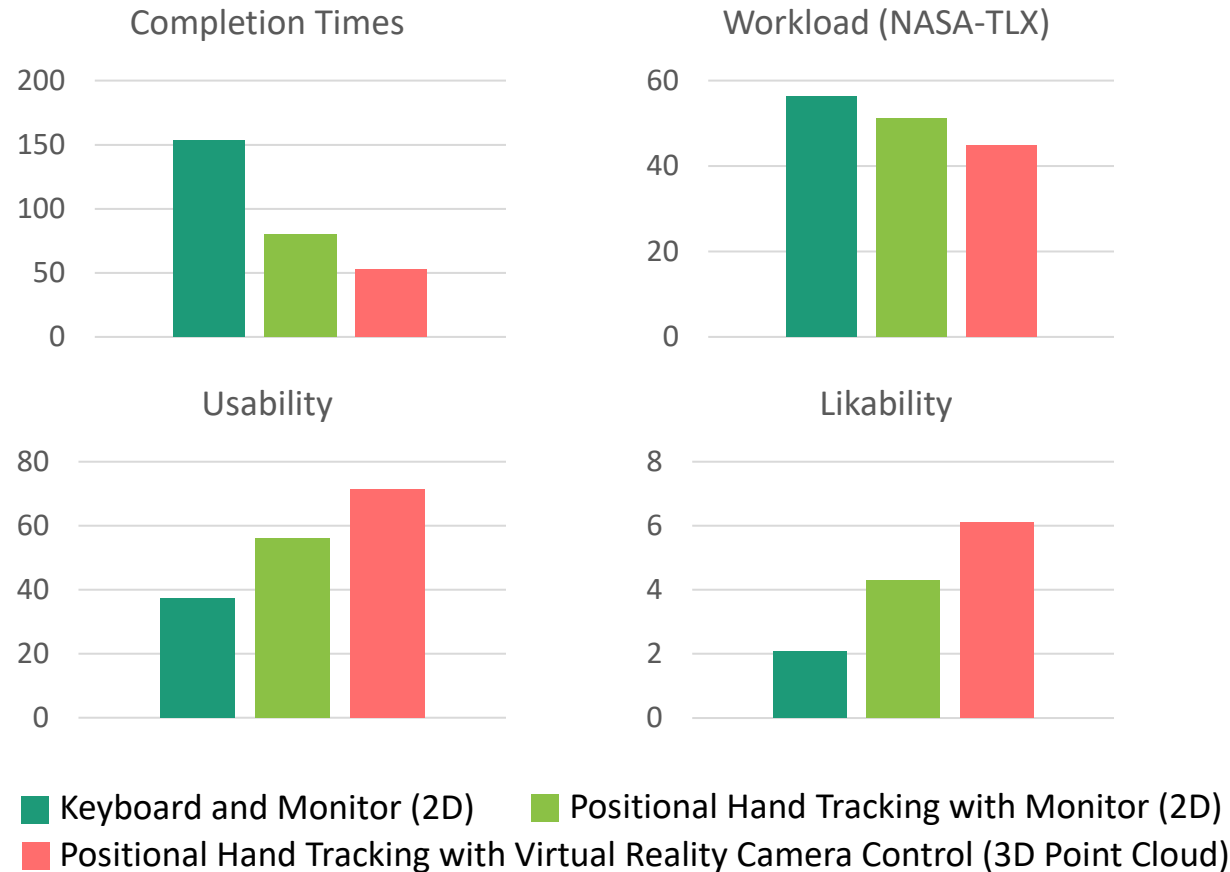
Digital twin **gesture control**



Integrated semi
automation

AMAS: Advanced Mechanics Assistance System

Why VR? -Comparison between teleoperation technologies



VR-based 3D perception and intuitive positional control

- Faster completion times
- Lower cognitive workload
- Higher usability and user satisfaction

Less accidents

Higher efficiency

<Comparing Robot Grasping Teleoperation across Desktop and Virtual Reality with ROS Reality> -- Humans To Robots Lab, Brown University

AMAS: Advanced Mechanics Assistance System

Human-Robot Interface Combines **Real-time Volumetric Telepresence** with **Interactive Digital Twin**



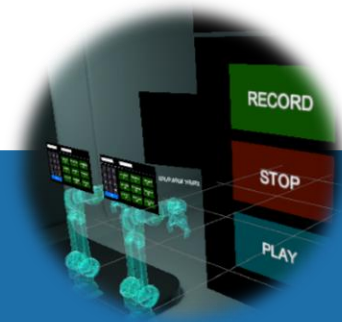
Volumetric Telepresence

- 3D holographic mesh from HD Point Cloud streaming
- **Low latency real-time** (150 ms)
- **Accurate sense of depth**
- Flexible view-points
- **0 motion sickness**
- High network tolerance (from 4 mbps)



Interactive Digital Twin

- Low latency real-time control (50ms)
- Fully Interactable Digital Twin robotic arm
- **Intuitive user Gesture input 20 DoF (head, 2 arms, 2 grippers)**
- Multi-robot & multi-operator collaborative control



Semi-Automation

- **Multi-session motion recording and replay**
- Non-expert operation
- One click export motion record
- **TCP APIs** for client app to trigger replay

AMAS: Ultra low latency for real time operation

PATENT PENDING VOLUMETRIC STREAMING ALGORITHM

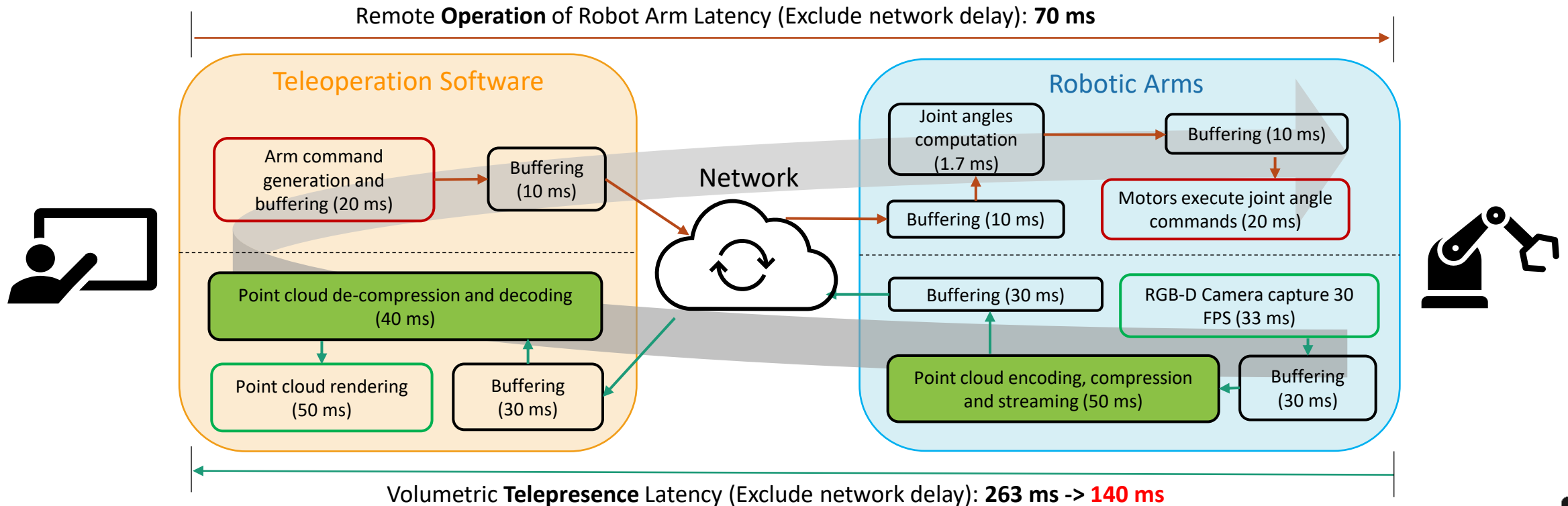
■ Ours ■ Raw Streaming

PIPELINE LATENCY (MILLISECONDS) (10X REDUCTION)

150	1350
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BANDWIDTH REQUIRED (MBPS) (17X REDUCTION)

6	94
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Thank you!

EXTEND ROBOTICS

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