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# Compressed Sensing Solutions for Airborne Low Frequency SAR

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WF3 - Compressive sensing for radar applications



### **Overview**

#### Motivation/Challenges

- Motivation: Why Airborne LF SAR?
- $\blacktriangleright$  Challenges:
	- $\triangleright$  Notching on transmit
	- ▶ Radio Frequency Interference (RFI)
	- $\blacktriangleright$  Phase errors
	- $\blacktriangleright$  Near field imaging
- $\blacktriangleright$  Solutions (CS based)



### **Motivation**

### Why use VHF/UHF Spectrum?

- $\blacktriangleright$  Foliage Penetration (FoPEN) Radar
- $\blacktriangleright$  Ground Penetration Radar (GPR)
- $\blacktriangleright$  Scattering is dependent on wavelength.





#### Issues which effect the VHF/UHF spectrum

- $\blacktriangleright$  Interference between SAR systems and radio, television and communications systems.
- $\blacktriangleright$  Radio frequency interference (RFI)
- $\blacktriangleright$  Interference Types:
	- 1. SAR systems can interfere with other spectrum users.
	- 2. Other users in the spectrum can interfere with SAR system.



### **Challenges**

#### Notched LFM on Transmit





### **Challenges**

#### Standard Image Formation with Notching





## Solution Outline

### CS-based components

- $\blacktriangleright$  Sparse Image Formation
- $\blacktriangleright$  Fast forward/back projections
- $\blacktriangleright$  Compressive Autofocus
- $\triangleright$  RFI suppression



### Notched LFM on Transmit

System model (after dechirping and deskewing):

$$
\mathsf{Y}=\mathsf{diag}\left(\mathsf{w}\right)h(\mathsf{X})+\mathsf{N}\\\mathsf{Y}\in\mathbb{C}^{M'\times N'},~\mathsf{N}\in\mathbb{C}^{M\times N},~\mathsf{w}\in\mathbb{R}^{M}
$$

- $\triangleright$  **X** is the scene reflectivities
- $\blacktriangleright$  **Y** is the phase history
- $\blacktriangleright$  h( $\cdot$ ) is the system model without notching
- $\triangleright$  w is a weighting that models the transmit notching
- $\triangleright$  N is the RFI and additive noise



#### First Ingredient: Sparsity

 $\blacktriangleright$  The signal/image must be sparse or well approximated by a sparse signal/image (compressible)

Will be considered later.

#### Second Ingredient: "Good" Measurements

Measurement equation  $Y = h(X)$ 

An approximate sub-sampling of the k-space!

#### Third Ingredient: Reconstruction Algorithm

**If** Sparse reconstruction algorithm, e.g. constrained  $\ell_1$  min., greedy algorithms - OMP, IHT, etc.

Many fast algorithms available if there are fast operators available!







#### Interaction of Reflectors in a Range Cell

- $\triangleright$  Random interference: Speckle dominates images due to many random reflectors in a range cell inducing multiplicative noise in the reconstructed image - not compressible.
- ▶ Coherent interference: Coherent reflectors (often targets of interest) whose intensity tend to be much larger than incoherent reflections - compressible in spatial domain.















## Fast SAR Operators

- $\triangleright$  LF SAR typically has long apertures and large beam width making the aperture non-linear and the imaging near field.
- $\blacktriangleright$  Efficient iterative reconstruction requires fast forward/backward operators:
	- $\times$  Direct Forward/Backward Projection too slow:  $\mathcal{O}(N^3)$
	- $\times$  Polar Format Algorithm far field imaging only
	- $\times$  Range Migration Algorithm flat terrain model and linear aperture
	- $\sqrt{\phantom{a}}$  Fast decimation-based Forward/Backward Projection Algorithms, e.g. [McCorkle et al. '96],...



# Fast SAR Operators

#### Decimation-in-phase-history

- $\blacktriangleright$  Recursive splitting of image and decimating of phase history.
- $\triangleright$   $\mathcal{O}(N^2 \log N)$  operations.
- $\triangleright$  e.g. [McCorkle et al. 1996], [Wahl et al. 2008].



#### Decimation-in-image

- $\blacktriangleright$  Recursive splitting of phase history and decimating of image.
- $\triangleright$   $\oslash$  ( $N^2$  log N) operations.
- $\triangleright$  e.g. [Kelly and D. 2014]





### Image Formation Times (seconds)



- NFFT algorithm with an interpolation kernel length of 24 samples.
- Time on a single core of 2.5 GHz Intel Xeon processor with  $N^2$  element images and  $N^2$  element phase histories.
- $\triangleright$  log<sub>2</sub> N − log<sub>2</sub> 64 decomposition stages.



### Fast SAR Operators

#### Pixel-wise Relative Errors



- Images formed using fast decimation-in-image and decimation-in-phase-history BP algorithms with three decomposition stages.
- $\triangleright$  Pixel-wise/k-space wise relative errors in the fast BP algorithms with respect to the BP algorithm.



### Phase Errors

 $\blacktriangleright$  Inaccuracies in the propagation delay estimates introduce unknown phase errors,  $\phi_{\tau_{\bm{e}_{k}}}$ :

$$
\phi_{\tau_{\mathsf{e}_k}} \approx \omega_0 \tau_{\mathsf{e}_k} - \alpha \tau_{\mathsf{e}_k}^2
$$

with,  $\tau_{\bm{e}_k}$  - delay error at aperture position  $k$  $\omega_0$  - carrier freq. and  $\alpha$  - chirp rate.

 $\triangleright$  Modified SAR observation model with phase errors

$$
\mathbf{Y}=h(\mathbf{X})\,\text{diag}\left\{e^{j\phi}\right\}
$$

If not corrected, phase errors can defocus targets and degrade reconstructed image.



### Classical Autofocus

Classical (image based) autofocus assumes far field small aperture model

► System model  $\sim$  fully determined and separable:

$$
\mathsf{Y} = \mathit{h}(\mathsf{X}) \, \text{diag}\left\{ \mathrm{e}^{j\boldsymbol{\phi}} \right\} \approx \mathsf{AXWB}
$$

- $\blacktriangleright$  **A** and **B**  $\sim$  Fourier
- <sup>I</sup> Autofocus ∼ deconvolution



**EX** is recovered from **XΨ** using classical autofocus methods, e.g. Map Drift (MD) or Phase Gradient Autofocus (PGA)



### Undetermined System Model

$$
\mathbf{Y}=\mathbf{A}'\mathbf{X}\Psi
$$

 $\blacktriangleright$   $\mathbf{A'} \in \mathbb{C}^{N \times S}$  is undetermined, e.g. due to notching

#### Post-Reconstruction Autofocus

- ► Can XΨ be recovered from Y followed by a post-reconstruction autofocus?
	- ► CS Stable Sparse Recovery [Rudelson, Vershynin '08]:

 $S \geq CK_{\Psi}K_{\mathbf{X}}\log^4(N)$ 

with original sparsity  $K_{\mathbf{x}}$  and blurring factor  $K_{\mathbf{w}}$ 

Reconstruction quality deteriorates as phase errors increases!



### Compressive Autofocus

 $\triangleright$  Better Solution: perform joint reconstruction

minimise 
$$
\|\mathbf{X}\|_1
$$
  
\nsubject to  $\|\mathbf{Y} \text{ diag } \{\mathbf{d}\} - h(\mathbf{X})\|_F \le \sigma$   
\n $d_n^* d_n = 1, n = 1, ..., N.$ 

- $\triangleright$  Fast Block-relaxation algorithms via majorisation-minimisation exist [Kelly et al 2012/14]
- $\triangleright$  No far field/small aperture assumptions
- $\triangleright$  Theoretical guarantees: open problem



#### Reconstruction performance versus under-sampling ratio



 $\rightarrow$  increasing phase errors  $\longrightarrow$ 

 $\sim$ ' $\circ$ ' oracle reconstruction,  $\sim$ ' compressive auto-focus, ' $\times$ ' sparse image formation with post-processing autofocus.





Figure: LF SAR image formations: [\(a\)](#page-0-0) was formed using the BP algorithm; [\(b\)](#page-0-0) was formed using sparse reconstruction (no autofocus); and [\(c\)](#page-0-0) was formed using Compressive Autofocus.

### RFI suppression

- $\triangleright$  Strong interference from AM/FM transmitters.
- $\blacktriangleright$  RFI pre-processing suppression methods:
	- 1. Estimate-and-subtract: estimate the frequencies and phases of the RFI and then abstract.

Computationally expensive and

approximation dependent.

2. Linear filter: minimise RFI using linear filter, e.g. LMS filter and Wiener filter

Can produce large side lobes.





### Dechirping

After dechirping and deskewing:

- $\triangleright$  narrowband interferes become concentrated in time and
- $\triangleright$  spectral notches become notches in time.





### Filter-based RFI suppression

Linear RFI Filtered Reconstruction:

$$
\hat{\mathbf{X}} = g(\mathbf{H} \text{ vec}(\mathbf{Y}))
$$

$$
\mathbf{H} = \text{diag}([\mathbf{H}_1, \cdots, \mathbf{H}_{N'}])
$$

- $\blacktriangleright$  g( $\cdot$ ) is the filtered back-projection algorithm.
- $\blacktriangleright$  H<sub>n'</sub> are the Wiener filters for each slow-time position, i.e.

$$
\boldsymbol{\mathsf{H}}_{n'} = \boldsymbol{\mathsf{I}} - \boldsymbol{\mathsf{Q}}_{\boldsymbol{\mathsf{n}}_{n'}} (\boldsymbol{\mathsf{Q}}_{\tilde{\boldsymbol{\mathsf{y}}}_{n'}} + \boldsymbol{\mathsf{Q}}_{\boldsymbol{\mathsf{n}}_{n'}})^{\text{-}1} \text{ for } \boldsymbol{\mathsf{Q}}_{\boldsymbol{x}} = \mathsf{E}\left[ \boldsymbol{x} \boldsymbol{x}^{\mathsf{H}} \right]
$$

- $\blacktriangleright$   $\mathbf{Q}_{\tilde{\mathbf{y}}_{n'}}$  are the covariance matrices of the received signal at each slow-time position
- $\blacktriangleright$   $\mathbf{Q}_{\mathbf{n}_{n'}}$  are the covariance matrices of the RFI at each slow-time position



RFI-aware Sparse Image Formation

Incorporate RFI into the Basis Pursuit Denoising:

$$
\hat{\mathbf{X}} = \begin{aligned} \n\hat{\mathbf{X}} &= \text{minimise } \|\mathbf{X}\|_1 \\
& \text{subject to } \|\mathbf{Y} - h(\mathbf{X})\|_{\mathbf{Q_N}^{-1}} \le \epsilon, \\
& \text{where, } \|\mathbf{A}\|_{\mathbf{Q}} = \text{vec}(\mathbf{A})^H \mathbf{Q} \text{vec}(\mathbf{A})\n\end{aligned}
$$

- $\triangleright$   $\bullet$  Q<sub>N</sub> is full covariance matrix of the RFI and additive noise.
- $\triangleright$   $\mathbf{Q}_{N}$  is well approximated using a diagonal matrix so the data fidelity term becomes a weighted Frobenius norm.



### RFI-aware Sparse Image Formation Implementation

Estimate Noise Covariance:

Estimate  $Q_N$  using ten "dead-time" measurements. Assume elements of N are independent.

Unconstrained Optimisation:

$$
\hat{\mathbf{X}} = \min_{\mathbf{X}} \text{minimize} \|\mathbf{X}\|_1 + \lambda (\|\mathbf{Y} - \text{diag}(\mathbf{w})h(\mathbf{X})\|_{\mathbf{Q_N}^{-1}} - \epsilon)
$$

Approximately solved using thirty iterations of a fast iterative shrinkage thresholding algorithm.

Project onto Domain of  $h(\cdot)$ :

$$
\hat{\mathbf{X}} \leftarrow g(h(\hat{\mathbf{X}}))
$$



### VHF/UHF SAR simulation Parameters





#### Reconstructed Images





### **Conclusions**

#### **Conclusions**

- Iterative CS-based algorithms provide a good solution to LF SAR image formation with notch on transmit
- $\triangleright$  Compressive Autofocus can be performed simultaneously
- $\triangleright$  Receiver RFI suppression easily incorporated using a weighted Frobenius norm.
- $\triangleright$  The proposed technique is superior to previous approaches as it does not suffer from poor range side lobes and it can accommodate a wide range of RFI.



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